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# THE NUMERICAL SOLUTION OF THE CHEMICAL EQUILIBRIUM PROBLEM

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PREPARED FOR:

UNITED STATES AIR FORCE PROJECT RAND



Bullian V & Carl

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### **PREFACE**

This Memorandum is one in a continuing series of RAND publications dealing with theoretical computational questions arising from the RAND program of research in biology and physiology. The Memorandum contributes to our ability to apply computer technology to the analysis of complex chemical systems by considering the "chemical equilibrium problem," the problem of determining the distribution of chemical species that minimizes the free energy of a system while conserving the mass of each of the chemical elements.

Solutions to the chemical equilibrium problem published up to this time [4,5] apply to those problems for which an estimate of the solution exists. This Memorandum considers a problem for which no estimated solution exists and solves that problem with the maximum precision now available.

The mathematical aspects of this Memorandum should also be of interest in other fields where computational analyses of complex chemical systems are under consideration, e.g., in studies of rocket propulsion systems, planetary atmospheres, re-entry problems, etc.

#### SUMMARY

In physical chemistry, the "chemical equilibrium problem" is the problem of determining the distribution of chemical species that minimizes the free energy of a system while conserving the mass of each of the chemical elements. The reactions occurring within the chemical system may be quite complex. However, in a great number of cases, the mathematical statement of the problem can be simplified to a particular mathematical form [7,8] involving the minimization of a nonlinear objective function over a set of linear constraints.

This Memorandum presents the numerical solution of the chemical equilibrium problem by describing methods for starting the solution when an initial estimate is not available, and for improving an initial estimate to make it feasible. It presents a first-order method and a second-order method for solving the chemical equilibrium problem in the context of the linear-logarithmic programming problem [4] and provides convergence criteria for the majority of problems of this type that are likely to be attempted.

### FOREWORD

In deciding between the languages of mathematics and physical chemistry, we have chosen in this Memorandum to use that of mathematics. The disadvantage of this choice is that the physical chemist may experience some difficulty in immediately identifying certain concepts. The advantage is that mathematical language divorces the methods from the physical assumptions involved in constructing a mathematical model of a physical system. The mathematical methods are, hence, free to transcend their specific chemical applications.

The methods given here do not solve every problem that is specified in the given mathematical form. The solution of a problem in which some phase vanishes (a degenerate problem) requires further work. Some work has been done on particular degenerate systems [13], but the accurate numerical solution of a large general system of this type has yet to be accomplished. Until recently, a skilled physical chemist could intuitively eliminate the degeneracies of his model and

<sup>\*</sup>The reader is referred to other works for the procedure of constructing the mathematical models of biochemical systems [9-12].

obviate the need for solving a degenerate system. But, as problems grow, eliminating degeneracy becomes increasingly difficult. Frequently, the point at which the problem becomes too large for the physical chemist to decide whether or not to include a phase coincides with the point at which the problem becomes numerically unwieldy. Hopefully, the future will eliminate these difficulties.

Statements about convergence and convergence tests exist, unless otherwise indicated, in the context of finite-accuracy numerics. Statements of this kind do not mean, in the absence of qualification, that no problem exists nor that no machine would serve as a counter example.

Rather they are simply descriptions of what was found to occur in actual practice.

No attempt has been made to describe those methods which were tried and found wanting. The methods presented are those which are best for the largest number of cases.

Finally, it should be pointed out that although computing time was a factor, it was considered secondary to accuracy of results.

## ACKNOWLEDGMENTS.

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### 1. INTRODUCTION

For the purposes of this Memorandum, the chemical equilibrium problem is merely a name we use for a particular mathematical programming problem, i.e., the problem of minimizing a particular nonlinear function  $F(x_1, x_2, \ldots, x_n)$ , defined below, while satisfying the linear restraints or constraints

$$\sum_{j=1}^{n} a_{ij} x_{j} = b_{i}$$
 i=1,2,3,...,m (1.1)

with  $x_j \ge 0$  for j=1,2,...,n and  $a_{ij}$ ,  $b_i$  given constants. Assuming that the equations of (1.1) are linearly independent, then in order to have a non-trivial problem it can be assumed that m<n. The variables  $x_1, x_2, ..., x_n$  can be considered components of a vector  $(x_1, x_2, ..., x_n)$ . Solving the chemical equilibrium problem then is the problem of determining this vector. The variable  $x_j$  will be referred to as the "j<sup>th</sup> component"; also the numerical value of  $x_j$  may be referred to as the "component" rather than using the perhaps linguistically correct but cumbersome term "component value."

The components are partitioned into p non-empty subsets called <u>compartments</u>. Let us denote these compartments by  $\langle 1 \rangle, \langle 2 \rangle, \ldots, \langle p \rangle$ . Then if the j<sup>th</sup> component is in the k<sup>th</sup> compartment, we will say  $j \in \langle k \rangle$ , where each component is in exactly one compartment. The number of the compartment that the j<sup>th</sup> component is in is denoted by [j]. Hence  $j \in \langle k \rangle$  implies [j] = k, and conversely. Each compartment has associated with it a sum defined by

$$S_{k} = \sum_{j \in \langle k \rangle} x_{j} . \qquad (1.2)$$

The <u>component fraction</u>  $\hat{x}_j$  is defined by  $\hat{x}_j = \frac{x_j}{S_{[j]}}$  whenever  $S_{[j]} > 0$ .

The objective function to be minimized over (1.1) is

$$F(x_1, x_2, ..., x_n) = \sum_{j=1}^{n} x_j (c_j + \log x_j)$$
 (1.3)

where  $c_1, c_2, \ldots, c_n$  are given constants, called <u>objective</u> constants.

When an  $x_j$  is zero,  $\log \hat{x}_j$  is undefined; but we define 0 log 0 to equal 0 so that we may evaluate F when

some components are zero. A <u>feasible solution</u> to the chemical equilibrium problem is defined to be any set of <u>non-negative</u> components that satisfies (1.1). The problem is said to be <u>feasible</u> if it has feasible solutions. If no feasible solution is arbitrarily large in any component, the feasible problem is said to be <u>bounded feasible</u>; all practical problems with which one might have occasion to deal are bounded feasible.

A <u>solution</u> or <u>optimal solution</u> to a bounded feasible problem is any feasible solution in which  $F(x_1, \ldots, x_n)$  attains the minimum value over all feasible solutions. A problem which has optimal solutions in which some component is zero is called <u>degenerate</u>, and a bounded feasible problem in which the components in any optimal solution are all strictly positive is called a <u>non-degenerate</u> problem. It has been shown [1, Theorem 12.1] that a non-degenerate problem has exactly one optimal solution. Hence, we may speak of <u>the</u> solution to the problem. Furthermore, it has also been shown for the non-degenerate problem that the minimization of F is equivalent to the existence of numbers  $\pi_1, \pi_2, \ldots, \pi_m$ , called Lagrange multipliers, which satisfy:

<sup>\*</sup>Ref. 1, p. 18.

$$\sum_{i=1}^{m} \pi_{i} a_{ij} = c_{j} + \log \hat{x}_{j} . \qquad j=1,2,3,...,n \qquad (1.4)$$

In the following sections we derive conditions, analogous to (1.4), which are useful in solving the problem. In Sec. 2 we are interested in finding a solution to (1.1) with all  $\mathbf{x}_j > 0$ . A set of  $\mathbf{x}_j$  which satisfies these conditions is called a positive feasible solution. If (1.1) is satisfied with  $\mathbf{x}_j \geq 0$ , we have called such a result a feasible solution. The theory of linear programming gives us methods of finding feasible solutions to problems with linear restraints. In Sec. 2, we use a linear programming technique to find a positive feasible solution. In Sec. 4 we show how to modify the initial positive feasible solution to get the solution to the problem.

### 2. THE INITIAL SOLUTION

The algorithms presented in the following sections require an initial positive feasible solution in order that the procedure for solving the problem can be initiated. Frequently, an individual with a problem to solve will be able to give a rather accurate estimate of its optimal solution. This estimate may be the exact solution of another problem which differs from the one being considered in relatively minor ways.

### THE PROJECTION METHOD

Let us suppose that such is the case, and let us denote the estimate of the components by  $y_1, y_2, \ldots, y_n$ . These values, substituting  $y_j$  for  $x_j$  in Eq. (1.1), will not generally satisfy (1.1), being somewhat in error. Let us denote these errors by  $g_1, g_2, \ldots, g_m$ ; that is, let

$$g_i = b_i - \sum_{j=1}^{n} a_{ij} y_j$$
 .  $i=1,2,...,m$  (2.1)

Then, we wish to find corrections to y such that, denoting the corrections by  $\theta_{i}$ , we have

$$b_{i} - \sum_{j=1}^{n} a_{ij}(y_{j} + \theta_{j}) = 0 \quad i=1,2,...,m$$

or

$$g_{i} = \sum_{j=1}^{n} a_{ij} \theta_{j}$$
 .  $i=1,2,...,m$  (2.2)

The  $\theta_j$  must also be chosen such that  $y_j + \theta_j > 0$ , for all j. We cannot guarantee this condition, but we can attempt to choose small values for  $\theta_j$ . One way to do this is to minimize

$$\sum_{j=1}^{n} w_{j} \theta_{j}^{2}$$

subject to (2.2), where  $\mathbf{w}_{j}$  is the "weight" or relative importance of minimizing  $\boldsymbol{\theta}_{j}$ . This reduces to the problem of finding Lagrange multipliers  $\pi_{1}, \pi_{2}, \ldots, \pi_{m}$ , such that with

$$L = \frac{1}{2} \sum_{j=1}^{n} w_{j} \theta_{j}^{2} - \sum_{i=1}^{m} \pi_{i} \left( \sum_{j=1}^{n} a_{ij} \theta_{j} - g_{i} \right)$$
 (2.3)

we have

$$\frac{\partial L}{\partial \theta_{j}} = 0 . \qquad j=1,2,\ldots,n \qquad (2.4)$$

Equation (2.4) becomes

and substituting (2.5) into (2.2) we have

$$g_{i} = \sum_{\ell=1}^{m} \left[ \pi_{\ell} \left( \sum_{j=1}^{n} \frac{a_{\ell j} a_{ij}}{w_{j}} \right) \right]. i=1,2,...,m$$
 (2.6)

The terms

$$\sum_{j=1}^{n} \frac{a_{j}a_{ij}}{w_{j}}$$

can be immediately evaluated; let us denote these terms by

$$q_{\ell i} = \sum_{j=1}^{n} \frac{a_{\ell j} a_{ij}}{w_{j}}$$
 (2.7)

Note that  $q_{ii} = q_{ii}$ . Then, (2.6) becomes

$$g_i = \sum_{\ell=1}^m q_{\ell i} \pi_{\ell}$$
 .  $i=1,2,...,m$  (2.8)

Equation (2.8) is a set of m simultaneous equations in the m unknowns,  $\pi_1, \pi_2, \ldots, \pi_m$ . These equations may be solved for  $\pi_1, \pi_2, \ldots, \pi_m$ , and then these values may be substituted in (2.5) to get  $\theta_1, \theta_2, \ldots, \theta_n$ . There remains the question of choosing values for the weighting factors  $\mathbf{w}_j$ . In tests of this method, it has been found that using

$$w_j = \frac{1}{y_i}$$

yields satisfactory results. The choice of the weighting factors depends, to some extent, on the available computers. Using these weighting factors, we can summarize the computation of  $\theta_i$  in the following three equations:

$$q_{i} = \sum_{j=1}^{n} a_{ij} a_{ij} y_{j}$$
  $i=1,2,...,m$  (2.9)

$$\sum_{i=1}^{m} q_{i} \pi_{i} = b_{i} - \sum_{j=1}^{n} a_{j} y_{j} \qquad i=1,2,...,m \qquad (2.10)$$

where

$$x_j = y_j + \theta_j$$
.  $j=1,2,...,n$  (2.12)

The  $x_j$  from (2.12) will satisfy (1.1). However, the  $x_j$  need not all be strictly positive. If any  $x_j$  is zero or negative, this method of obtaining the initial solution, which we shall call the <u>projection</u> method, has failed. If the projection method fails, or if no initial estimate is provided, then a linear programming method may be used.

## THE LINEAR PROGRAMMING METHOD

The terminology used in linear programming is similar to the terminology used above in describing the chemical equilibrium problem. The statement of a linear programming problem includes a set of linear restraints

$$\sum_{j=1}^{n} a_{ij} x_{j} = b_{i}$$
 i=1,2,...,m (2.13)

together with a set of constants  $C_1, C_2, C_3, \ldots, C_n$ , called costs. A feasible solution to a linear programming problem is any set of non-negative  $x_j$  such that (2.13) is satisfied. The costs are used to form the following expression, L, which is called the objective function

$$L = \sum_{j=1}^{n} C_{j} x_{j} . \qquad (2.14)$$

For every set of feasible  $x_i$ , we can evaluate L. The set of feasible  $x_i$  for which L has the minimum value that it can have with any set of feasible  $x_i$ , is called a <u>solution</u> of the linear programming problem. A problem which has sets of feasible x; is called a <u>feasible</u> problem, and a problem in which there are no sets of feasible  $x_i$  is called an infeasible problem. An infeasible problem has no solutions, while a feasible problem has at least one solution. In this discussion, we will not be concerned as to whether a problem has more than one solution: we will only be concerned with finding a solution to the problem. the means of finding a solution to a linear programming problem has been the subject of many papers and books, we will not give an actual method of solving the linear programming problem here. The reader may refer to Dantzig [2] for a complete discussion of the problem.

The problem of finding a feasible solution to a linear programming problem is itself a linear programming problem--that is, it involves finding a solution to the

problem with all  $C_j$  equal to zero. With all  $C_j = 0$ , L in (2.14) is zero for any set of feasible  $x_j$ ; hence, L is at its minimum value for any set of feasible  $x_j$ . Since L is at its minimum value for any feasible set of  $x_j$ , any feasible set of  $x_j$  is, by the above definition, a solution to the linear programming problem.

However, we must not only find a feasible solution to the linear programming problem, we must also find a <u>positive</u> feasible solution to the problem. In order to do this, we let

$$x_j = y_j + y_{n+1}$$
.  $j=1,2,...,n$  (2.15)

If we can find non-negative values of  $y_1, y_2, \dots, y_{n+1}$  which satisfy

$$\sum_{j=1}^{n} a_{ij} (y_j + y_{n+1}) = b_i \qquad i=1,2,...,m \qquad (2.16)$$

then  $x_j$ , as defined by (2.15), will be a feasible solution. If we can somehow assure that  $y_{n+1}$  is positive, then all  $x_j$  will be positive. Rewriting (2.16), we have

$$\sum_{j=1}^{n} a_{ij} y_{j} + \left(\sum_{j=1}^{n} a_{ij}\right) y_{n+1} = b_{i} . \quad i=1,2,...,m \quad (2.17)$$

If we now specify  $C_1, C_2, \ldots, C_{n+1}$ , we have a linear programming problem in n+1 unknowns. In order to guarantee that  $y_{n+1}$  is positive, if it is possible for it to be positive, we can maximize  $y_{n+1}$ . It is easy to see that we can maximize  $y_{n+1}$  by setting

$$L = -y_{n+1} (2.18)$$

which is equivalent to setting  $C_1 = C_2 = C_3 = \dots = C_n = 0$ ,  $C_{n+1} = -1$ . If the solution to the resulting linear programming problem is feasible and  $y_{n+1} > 0$ , then we have, by (2.15), a positive feasible solution to the analogous chemical equilibrium problem (1.1). If the linear programming problem is feasible but  $y_{n+1} = 0$ , then the analogous chemical equilibrium problem is degenerate, since there is no strictly positive solution to the problem. However, this is a rather trivial kind of degeneracy, and its occurrence usually indicates that a mistake was made in setting up the problem. Hence, this linear programming method gives us a way of finding a positive feasible solution to the chemical equilibrium problem if the chemical equilibrium problem is non-degenerate.

The positive feasible solution that we obtain by this method will generally not resemble the final solution of the chemical equilibrium problem. The initial positive feasible solution can be improved by the following technique. Define  $b_{m+1}$  to be some multiple, between zero and one, of the value of  $y_{n+1}$  that was obtained above. Then, adjoin to the linear restraints (2.17) one more restraint of the form  $y_{n+1} = b_{m+1}$ . Next, solve the linear programming problem with these restraints and with  $C_1=c_1$ ,  $C_2=c_2$ , ...,  $C_n = c_n$ ,  $C_{n+1} = 0$  (recall that the lower-case c's here refer to the c's in the chemical equilibrium problem (1.3)). The solution to this linear programming problem will give a set of components more nearly resembling the solution to the chemical equilibrium problem than did the components calculated from Eqs. (2.17) and (2.18). This new solution, in turn, may be improved by solving another linear programming problem (the details of which can be seen in SUBROUTINE LP in Appendix A) and averaging the new solution with the old solution.

In order to solve an elaborate chemical equilibrium problem it is not sufficient to simply use a method which we can prove converges to the correct solution. Proofs of convergence generally assume infinite computational accuracy, but since we are usually limited in practice to

about eight significant digits, the numerical solution will not always converge. However, it has been observed that the closer we can get to the solution by the initial solution methods described above, the greater will be the probability that the numerical procedure will converge. Furthermore, not only will the probability of convergence be greater, but the number of iterations to get to the solution will be fewer, and hence--when an improved initial solution is used--the computation time will be shorter. Unfortunately, the mathematical methods that are available for analyzing convergence of iterative processes do not, in the case of the chemical equilibrium problem, enable us to prove convergence when we are limited to finite mathematical accuracy. Only experience with a particular method will tell us whether it is a useful numerical procedure to use.

In the next section we consider a somewhat more general problem than the chemical equilibrium problem. This problem is considered first because the numerical results take on an especially simple form when the additional generality is admitted.

## 3. THE LINEAR-LOGARITHMIC PROGRAMMING PROBLEM, FIRST-ORDER METHOD

In this section we consider the problem of minimizing

$$F(x_1, x_2, ..., x_N) = \sum_{j=1}^{N} x_j (c_j + d_j \log x_j)$$
 (3.1)

while satisfying the linear restraints

$$\sum_{j=1}^{N} a_{ij} x_{j} = b_{i} . \qquad i=1,2,3,...,M \qquad (3.2)$$

The symbols  $a_{ij}$ ,  $b_i$ ,  $c_j$ , and  $d_j$  denote constants, and  $x_1, x_2, \ldots, x_N$  are the unknowns that we seek. We restrict the problem to the case that  $d_j \neq 0$  for  $j = 1, 2, 3, \ldots, N$ . We note that if  $x_j < 0$ , the term in (3.1),  $x_j(c_j + d_j \log x_j)$ , is undefined, whereas if  $x_j > 0$  this term is defined. If  $x_j = 0$  we define  $x_j(c_j + d_j \log x_j) = 0$ , since this expression approaches zero as  $x_j > 0$  approaches zero. From this discussion, we see that, in order for a solution of Eqs. (3.1) and (3.2) to be defined, we must assume that  $x_j \ge 0$  for  $j = 1, 2, 3, \ldots, N$ .

We may attempt to solve this problem using Lagrange multipliers. \* In this method we let

$$L = F(x_1, x_2, x_3, ..., x_N) - \sum_{i=1}^{M} \pi_i \left( \sum_{j=1}^{N} a_{ij} x_j - b_i \right)$$

and then set

$$\frac{\partial \mathbf{L}}{\partial \mathbf{x_j}} = 0$$

for j = 1, 2, 3, ..., N. Performing the partial differentiation, we get

$$c_{j} + d_{j} \log x_{j} + d_{j} - \sum_{i=1}^{M} \pi_{i} a_{ij} = 0,$$
 (3.3)  
 $j=1,2,3,...,N$ 

or, when rearranged,

$$\log x_{j} = d_{j}^{-1} \left[ \sum_{i=1}^{M} \pi_{i} a_{ij} - c_{j} - d_{j} \right].$$

$$j=1,2,3,...,N$$
(3.4)

<sup>\*</sup>See Kaplan, Ref. 3, p. 128, or Dantzig, Ref. 2, p. 140.

Exponentiating both sides of (3.4), we get

$$x_{j} = \exp \left[ d_{j}^{-1} \sum_{i=1}^{M} \pi_{i} a_{ij} - d_{j}^{-1} c_{j} - 1 \right].$$
 (3.5)

Note that for (3.5) to be a solution to the problem, we must have all  $x_j > 0$ . We assume, in the remainder of this section, that the solution does have all  $x_j > 0$ . Then, the problem reduces to the problem of determining the M  $\pi_i$  so that the  $x_j$  from (3.5) satisfy (3.2) Equivalently, the M + N equations (3.2) and (3.5) must be satisfied simultaneously by the proper choice of the M + N unknowns,  $\pi_1, \pi_2, \ldots, \pi_M, x_1, x_2, \ldots, x_N$ . We now consider two methods of approximating the solution.

In the first method, we suppose that we have an estimate of the  $x_j$  which may or may not satisfy (3.2). We denote this estimate by  $y_j$ , and, in this method, solve Eqs. (3.2) and (3.4) simultaneously by making a linear approximation to  $\log x_j$ . Since we have the estimate that  $x_j$  is near  $y_j$ , we note that the first-order Taylor expansion of  $\log x_j$  about  $y_j$  is

$$\log x_j = \log y_j + \frac{x_j - y_j}{y_j} + \text{(higher-order terms)}$$
. (3.6)

Dropping the higher-order terms, and substituting (3.6) into (3.4) and solving for  $x_i$ , we have

$$x_{j} = y_{j} \begin{bmatrix} d_{j}^{-1} & \sum_{i=1}^{M} \pi_{i} a_{ij} - d_{j}^{-1} c_{j} - \log y_{j} \\ i = 1 \end{bmatrix}.$$
 (3.7)

Now, if we substitute these  $x_{j}$  into (3.2), we get

$$\sum_{\ell=1}^{M} \left( \sum_{j=1}^{N} d_{j}^{-1} a_{ij} a_{\ell j} y_{j} \right) \pi_{\ell} = b_{i} + \sum_{j=1}^{N} a_{ij} y_{j} (\log y_{j} + d_{j}^{-1} c_{j}) .$$

$$i=1,2,3,...,M$$

Denoting

$$r_{i\ell} = \sum_{j=1}^{N} d_{j}^{-1} a_{ij} a_{\ell j} y_{j} \qquad \qquad \ell=1,2,3,...,M \\ i=1,2,3,...,M \qquad (3.8)$$

and

$$s_{i} = b_{i} + \sum_{j=1}^{N} a_{ij} y_{j} (\log y_{j} + d_{j}^{-1} c_{j})$$

$$i=1,2,3,...,M$$
(3.9)

we have

$$\sum_{\ell=1}^{M} r_{i\ell} \pi_{\ell} = s_{i} . \qquad i=1,2,3,...,M \qquad (3.10)$$

Equation (3.10) is a set of simultaneous equations which can be solved for  $\pi_1, \pi_2, \dots, \pi_M$ .

With the above results, we can now define the iterative process for the first method. At each iteration we have a set of values for  $x_1, x_2, \ldots, x_N$ . At the beginning of the iteration these values are called  $y_1, y_2, \ldots, y_N$ , and at the end of the iteration the values are  $x_1, x_2, \ldots, x_N$ . If

$$\frac{x_i-y_i}{y_i}$$

is small for each j, then we say we have converged. The magnitude of "small" depends on the nature of the problem.

$$\frac{x_{j}-y_{j}}{y_{i}}$$

is not small for some j, then we have not converged and the iteration must be repeated. One iteration consists of the following three steps:

- 1) Evaluate terms in Eqs. (3.8) and (3.9), these terms depending on  $y_1, y_2, \dots, y_N$ ;
- 2) Solve Eq. (3.10) for  $\pi_1, \pi_2, ..., \pi_M$ ;
- 3) Substitute  $\pi_1, \pi_2, \dots, \pi_M$  into (3.7) to get  $x_1, x_2, \dots, x_N$ .

For this problem, in this generality, we can say nothing about whether this iterative process converges. In the next section we will show that the chemical equilibrium problem is a special case of this problem, and one for which, with appropriate modification, this method does converge.

## 4. THE FIRST-ORDER METHOD FOR SOLVING THE CHEMICAL EQUILIBRIUM PROBLEM

The chemical equilibrium problem is a special case of the linear-logarithmic programming problem. In order to put Eqs. (3.1) and (3.2) into the form of Eqs. (1.1) and (1.3), we first define

$$N = n+p$$

$$M = m+p$$

where, as stated previously, p is the number of compartments in the problem. Then we define  $a_{ij}$ ,  $b_i$ ,  $x_j$ , and  $c_j$ , for i > m and j > n, as follows

$$b_i = 0$$
  $i=m+1, m+2, ..., M$  (4.1)

$$c_i = 0$$
  $j=r_i+1, n+2, ..., N$  (4.2)

$$x_{k+n} = S_k$$
  $k=1,2,...,p$  (4.3)

$$a_{ij} = \begin{cases} 0 & \text{if } i \leq m, j \geq n \\ 1 & \text{if } i \geq m, j \leq n, \text{ and } [j] = i - m \\ 0 & \text{if } i \geq m, j \leq n, \text{ and } [j] \neq i - m \\ -1 & \text{if } i \geq m, j \geq n, \text{ and } i - m = j - n \\ 0 & \text{if } i \geq m, j \geq n, \text{ and } i - m \neq j - n \end{cases}$$

$$(4.4)$$

For all j, we define

$$d_{j} = \begin{cases} +1 & \text{if } j \leq n \\ -1 & \text{if } j > n \end{cases}$$
 (4.5)

With these definitions, it has been shown [4] that the two problems are identical. Next, we let

$$\mathbf{x}_{\mathbf{j}} = \mathbf{y}_{\mathbf{j}} + \mathbf{\theta}_{\mathbf{j}} \tag{4.6}$$

$$\pi_{i} = \begin{cases} \pi'_{i} & i \leq m \\ \\ \pi'_{i} + \log S_{i-m} + 1 & i \geq m \end{cases}$$

Substituting Eqs. (4.1) through (4.6) into (3.7) through (3.10) and simplifying, we have

$$\theta_{j} = y_{j} \left[ \sum_{i=1}^{m} a_{ij} \pi'_{i} - c_{j} - \log \hat{y}_{j} + \pi'_{[j]+m} \right]$$

$$j=1,2,\ldots,n$$
(4.7)

$$r_{i,\ell} = \begin{cases} \sum_{j=1}^{n} a_{i,j} y_{j} & \ell \leq m, i \leq m \\ \sum_{j \in \langle i-m \rangle} a_{\ell,j} y_{j} & \ell \leq m, i \geq m \\ \sum_{j \in \langle \ell-m \rangle} a_{i,j} y_{j} & \ell \geq m, i \leq m \end{cases}$$

$$(4.8)$$

$$s_{i}' = \begin{cases} b_{i} + \sum_{j=1}^{n} a_{ij}y_{j}(c_{j} + \log \hat{y}_{j} - 1) & i \leq m \\ \\ \sum_{j \in (i-m)} y_{j}(c_{j} + \log \hat{y}_{j}) & i \geq m \end{cases}$$

$$(4.9)$$

!>m, i>m

$$\sum_{i=1}^{M} r_{i,i} \pi_{i}' = s_{i}' . \qquad i=1,2,...,M \qquad (4.10)$$

The directional derivative of F in the direction  $(\theta_1, \theta_2, \dots, \theta_n)$  is given by [1, Theorem 8.11] to be

$$\sum_{j=1}^{n} \theta_{j} (c_{j} + \log \hat{y}_{j}) . \tag{4.11}$$

But, if we compute  $\sum_{j=1}^{N} \frac{\theta_{j}^{2}d}{y_{j}}$  where by (3.7)

$$\theta_{k+n} = S_k \left[ \pi_{m+k} - \log S_k - 1 \right] = S_k \pi_{m+k}'$$
(4.12)

we show, in Appendix B, that

$$\sum_{j=1}^{N} \frac{\theta_{j}^{2} d_{j}}{y_{j}} = -\sum_{j=1}^{n} \theta_{j} (c_{j} + \log \hat{y}_{j}) + \sum_{i=1}^{m} \pi_{i} \left( b_{i} - \sum_{j=1}^{n} a_{ij} y_{j} \right). \quad (4.13)$$

Thus, if we assume that  $(y_1, y_2, \dots, y_n)$  is feasible, we get the interesting result that the directional derivative of F in the direction  $(\theta_1, \theta_2, \dots, \theta_n)$  is

$$\sum_{j=1}^{n} \theta_{j} (c_{j} + \log \hat{y}_{j}) = -\sum_{j=1}^{N} \frac{\theta_{j}^{2} d_{j}}{y_{j}} \le 0.$$
 (4.14)

However, it is also shown in App adix B that the equality on the right side of (4.14) holds if and only if the values for  $y_1$  are optimal. We further note that if  $(y_1, y_2, \ldots, y_n)$  is feasible, then

$$\sum_{j=1}^{n} a_{ij} \theta_{j} = 0$$

for  $i=1,2,\ldots,m$ . Hence, if  $(y_1,y_2,\ldots,y_n)$  is feasible, then  $(y_1+\lambda\theta_1,y_2+\lambda\theta_2,\ldots,y_n+\lambda\theta_n)$  will be feasible for any  $\lambda$  for which each  $y_j+\lambda\theta_j$  is positive.

We now state the first-order chemical equilibrium algorithm:

- 1) Calculate  $(\theta_1, \theta_2, \dots, \theta_n)$  using Eqs. (4.7) through (4.10).
- 2) Calculate the directional derivative of F in the direction  $(\theta_1, \theta_2, \dots, \theta_n)$  as given by Eq. (4.11); if this quantity is not negative, we are done.
- 3) Calculate

$$\epsilon = \sqrt{\frac{1}{n} \sum_{j=1}^{n} \left(\frac{\theta_{j}}{y_{j}}\right)^{2}}$$

 $\epsilon$  is a number that represents the root-mean-square error in  $(y_1, y_2, \dots, y_n)$ . If  $\epsilon$  is less than some given number (say, 0.001), we are done.

- 4) Calculate the ratio  $-y_j/\theta_j$  for every j for which  $\theta_j < 0$ . Let  $\lambda_1$  be the minimum of all such ratios and let  $\lambda$  = min  $(1,\beta\lambda_1)$ , where  $\beta$  is a number less than 1 but close to 1 (say, 0.99). We now perform the following steps until the test at c) below is satisfied:
  - a) Let  $z_i = y_i + \lambda \theta_j$ ;
  - b) Compute the directional derivative of F at  $z_{j} \text{ in the direction } (\theta_{1}, \theta_{2}, \dots, \theta_{n}) \colon f(\lambda) = \theta_{j}(c_{j} + \log \hat{z}_{j});$
  - c) If  $f(\lambda) \le 0$ , go directly to step 5);
  - d) Replace  $\lambda$  by  $\gamma\lambda$ , where  $0 < \gamma < 1$ , e.g.,  $\gamma = \frac{1}{2} \sqrt{2}$ .
- 5) Finally, replace  $y_j$  by  $y_j + \lambda \theta_j$  for j = 1, 2, ..., n. Steps 1-5 are repeated until either the test in step 2 or the test in step 3 is satisfied.

If this process terminates, the solution will be optimal within the specified limits of accuracy. It may happen that the process does not terminate. Since the objective function F is convex  $^*$  and assuming infinite computational accuracy, non-termination can occur only because the values chosen for  $\lambda$  become smaller on every

<sup>\*</sup>Ref. 1, Theorem 8.13; Ref. 5.

iteration. This will occur only if some  $y_j$  is approaching zero, and hence  $(y_1, y_2, \ldots, y_n)$  is approaching a point at which, if it were the optimal solution, the problem would be degenerate. It is possible for this to happen for a non-degenerate problem for which the initial solution chosen was too far from the optimal solution. Convergence can be guaranteed by imposing the condition that the value of F at the initial solution be less than the value of F at any feasible, degenerate point. However, it is not practical to impose this condition on the initial solution since it may be very difficult to find such a point. In practice, it has been found that round-off errors cause more difficulty than the possible selection of a poor initial solution.

## 5. THE LINEAR-LOGARITHMIC PROGRAMMING PROBLEM, SECOND-ORDER METHOD

In the first-order method, presented in Sec. 3, the iterative process was initiated with an estimate of the value of  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N$ . In the second-order method, we assume that the problem is as defined by Eqs. (3.1) and (3.2), but that we have initial estimates for the values of  $\pi_1, \pi_2, \dots, \pi_M$ . Let us denote these estimates by  $\lambda_1, \lambda_2, \dots, \lambda_M$ . The  $\mathbf{x}_j$  can then be evaluated by Eq. (3.5), substituting  $\lambda_i$  for  $\pi_i$ . These  $\mathbf{x}_j$ , however, probably will not satisfy Eq. (3.2). The problem of the second-order method is to find numbers  $\Delta\lambda_1, \Delta\lambda_2, \dots, \Delta\lambda_M$ , such that

$$\pi_{i} = \lambda_{i} + \Delta \lambda_{i} \qquad i=1,2,\ldots,M \qquad (5.1)$$

when substituted into (3.5) will give x, that satisfy (3.2).

In order to accomplish this, we first use the x j calculated from Eq. (3.5) to get

$$g_i = b_i - \sum_{j=1}^{N} a_{ij} x_j$$
  $i=1,2,...,M$  (5.2)

where  $\mathbf{g}_{i}$  represents the amount that equation i is in error. Next, we evaluate

$$\frac{\partial g_{\mathbf{i}}}{\partial \lambda_{i}}$$

bу

$$\frac{\partial \mathbf{g}_{\mathbf{i}}}{\partial \lambda_{\ell}} = \frac{\partial}{\partial \lambda_{\ell}} \left[ \mathbf{b}_{\mathbf{i}} - \sum_{j=1}^{N} \mathbf{a}_{\mathbf{i}j} \mathbf{x}_{\mathbf{j}} \right] = -\sum_{j=1}^{N} \mathbf{a}_{\mathbf{i}j} \frac{\partial \mathbf{x}_{\mathbf{j}}}{\partial \lambda_{\ell}}$$

$$= -\sum_{j=1}^{N} \mathbf{a}_{\mathbf{i}j} \frac{\partial}{\partial \lambda_{\ell}} \left[ \exp \left( \mathbf{d}_{\mathbf{j}}^{-1} \sum_{h=1}^{M} \lambda_{h} \mathbf{a}_{hj} - \mathbf{d}_{\mathbf{j}}^{-1} \mathbf{c}_{\mathbf{j}} - 1 \right) \right]$$

$$= -\sum_{j=1}^{N} \mathbf{a}_{\mathbf{i}j} \mathbf{d}_{\mathbf{j}}^{-1} \mathbf{x}_{\mathbf{j}} \mathbf{a}_{\ell \mathbf{j}} = -\mathbf{r}_{\ell \mathbf{i}}$$

$$(5.3)$$

where  $r_{\ell i}$  is given by Eq. (3.8). If we make a very small change,  $d\lambda_1$ ,  $d\lambda_2$ ,..., in  $\lambda_1,\lambda_2$ ,..., the change in  $g_1,g_2$ ,..., is given by  $dg_1,dg_2$ ,..., where

or

$$dg_{i} = -\sum_{\ell=1}^{M} r_{\ell,i} d\lambda_{\ell, \ell} . \qquad i=1,2,...,M \qquad (5.4)$$

We would want  $dg_i$  to be equal to  $-g_i$  as computed by Eq. (5.2). If we make the approximation that

$$\frac{\partial g_{\mathbf{i}}}{\partial \lambda_{i}}$$

is constant over the domain considered, we can set  $dg_i = -g_i$ , let  $d\lambda_i = \Delta\lambda_j$ , and write

$$g_{i} = \sum_{\ell=1}^{M} r_{\ell,i} \Delta \lambda_{1}$$
 .  $i=1,2,...,M$  (5.5)

Equation (5.5) consists of M equations in the M unknowns  $\Delta\lambda_1, \Delta\lambda_2, \dots, \Delta\lambda_M$ . We may thus solve Eq. (5.5) for  $\Delta\lambda_1, \Delta\lambda_2, \dots, \Delta\lambda_M$  and compute  $\pi_1, \pi_2, \dots, \pi_M$  from (5.1). If the assumption about

$$\frac{\partial g_{i}}{\partial \lambda_{i}}$$

being constant over the domain considered was correct, then

the  $x_j$  computed from (3.5) with these values for  $\pi_i$  will satisfy (3.2). However, in general, they will not satisfy (3.2), but, if we were close enough to the solution so that the

$$\frac{\partial g_{i}}{\partial \lambda_{i}}$$

did not vary greatly in the domain considered, then the new values for  $x_i$  should come closer to satisfying (3.2) than did the first set of  $x_i$ .

With this assumption, we may now state the iterative process:

- a) Using the values at hand for  $\pi_1, \pi_2, \dots, \pi_M$ , evaluate (3.5).
- b) Using the values for  $x_i$  obtained in step  $a_i$  evaluate (5.2). If the  $|g_i|$  are sufficiently small, we are done.
- c) Compute  $r_{i,l}$  using (3.8) and solve (5.5) for  $\Delta \lambda_i$ .
- d) Denoting the  $\pi_i$  in step a by  $\lambda_i$ , we get new  $\pi_i$  by (5.1).

Steps a-d are repeated until the  $|g_i|$ , computed in step b, are sufficiently small, or until they show no more improvement.

There is no proof of convergence for this method. In fact, the method presented here is unlikely to converge unless the starting values of  $\pi_1, \pi_2, \ldots, \pi_M$  are very good, and even then there may be no convergence. This method may be used on the chemical equilibrium problem after the first-order method has resulted in a reasonably good solution. If the  $\pi_i$  obtained from (3.10) in the final iteration of the first-order method are used to initiate the second-order method, the accuracy produced by the second-order method will generally be better than that which could be achieved by use of the first-order method only.

#### 6. THE SECOND-ORDER CHEMICAL EQUILIBRIUM ALGORITHM

In order that the second-order linear-logarithmic method be set in the form of a chemical equilibrium problem, the same definitions as given in Sec. 4--i.e., Eqs. (4.1) through (4.5)--are used here. Since the second-order method is best used after the first-order method has been applied, the initial values of  $\pi_i$  for the second-order method must be specified. The first-order method gives a set of  $\pi_i'$  which are related to  $\pi_i$  by Eq. (4.6). The  $\pi_i$  computed by means of (4.6) are appropriate initial values for the second-order method. Using these initial values for  $\pi_i$ , the second-order chemical equilibrium algorithm is an iterative process for which each iteration consists of the following steps:

- 1) Using the current values for  $(\pi_1, \pi_2, \dots, \pi_M)$ , evaluate  $x_1, x_2, \dots, x_n$  by means of (3.5).
- 2) Calculate  $g_1, g_2, \dots, g_m$  by means of (5.2) and set  $g_{m+1}, g_{m+2}, \dots, g_M$  equal to zero.
- 3) Compute  $r_{i!}$  from (4.8) and solve (5.5) for  $\Delta\lambda_1, \Delta\lambda_2, \ldots, \Delta\lambda_M$ .
- 4) Let

$$P = \max_{i=1}^{M} |\Delta \lambda_i|.$$

If  $P < \delta$ , where  $\delta$  is a small positive number such as  $10^{-5}$ , we are done; otherwise, let  $Q = \min\left(\frac{1}{P}, 1\right)$ .

5) Replace  $\pi_i$  by  $\pi_i + Q \Delta \lambda_i$  for  $i = 1, 2, \ldots, M$ . Steps 1-5 are repeated until the test at 4) is satisfied. P should decrease at every iteration; however, when the values for  $\pi_i$  get close to their optimal values, P may not become zero due to round-off error. In order to prevent an endless repetition of steps 1-5 due to the selection of too small a  $\delta$ , we can test P against the value of P at the previous iteration. If this value has increased over the previous iteration, it can be assumed that this method has obtained as accurate a solution as possible, and we can terminate the iteration process. The reason for inserting the factor Q above is to prevent the  $\pi_i$  from varying too much on one iteration.

#### 7. SUMMARY OF THE COMPUTATION PROCEDURE

The best method for starting the solution of the chemical equilibrium problem depends on whether an estimate for the solution vector is available. The projection method should be used when the problem being solved is a slight variation from a problem previously solved, and in this case, the values used for y<sub>j</sub> in (2.9 - 2.12) should be the solution vector to the previous problem. Even when the estimate is no better than an intuitive guess, the projection method may still be used. The linear programming method, then, may be used as a back-up if the projection method produces a non-positive component. Of course, if no estimate is available, the linear programming method would be used immediately to provide an estimate.

The recommended procedure is, then, to use the first-order method until either no further progress can be made with this method or until the amount of change becomes small from iteration to iteration, and then to use the second-order method. It has been found that, for reasonably large problems (say m=30, n=100), the point at which progress ceases in the first-order method usually occurs when the indicated corrections to the components

of the solution vector average about one per cent of the components; that is, when (3.5) is accurate to about two significant digits. A switch to the second-order method at this point usually yields quite accurate results in two iterations of the second-order method. The second-order method usually satisfies (1.1) to an accuracy of about five significant digits on a machine that carries eight significant digits. This accuracy is typically about three orders of magnitude above what is usually obtained in experimental data.

To summarize, the typical procedure for solving a chemical equilibrium problem is the following:

- 1) If an estimate is available, use the projection method to obtain a feasible estimate.
- 2) If step 1 yields a strictly positive estimate, go to step 3, but if the projection method yields non-positive components, or if there was no initial estimate, then use the linear programming method to get an estimate.
- 3) Use the first-order method until one of the tests described in Section 4 is satisfied.
- 4) Use the second-order method as described in Section 6.

#### Appendix A

# A FORTRAN-IV PROGRAM FOR SOLVING THE CHEMICAL EQUILIBRIUM PROBLEM

#### GENERAL DESCRIPTION

The program described here is a set of FORTRAN-IV subroutines for solving chemical equilibrium problems.

The calling sequence used is merely the statement:

#### CALL SOLVE

Communication of data into and out of the subroutines is accomplished by a block common statement:

```
COMMON/SLVE/IV(30), TOL(20), NR(55,2), B(55), KN(120), X(121), C(121), 

1 KL(26), NAM(25,2), A(55,121), PIE(65), V1(65), V2(65), V3(65), 

2 V4(65), XMF(120), X1(121), X2(121), X3(121), XBAR(25), R(65,65)
```

The data that must be input before CALL SOLVE is executed consist of the following:

COMMON Location	Quantity
IV(1)	m
IV(2)	M (= m+p)
IV(3)	p
IV(4)	n
IV(6)	Number of the output unit.

COMMON	Location	Quantity

IV(7) Print flag: -1 = minimal amount of
 messages; 0 = one message per iteration step; +1 = all messages.

IV(9) Maximum number of iterations to be allowed.

$$B(i)$$
  $b_{i}$ ,  $i = 1, 2, ..., m$ .

X(j)  $y_j$ , j=1,2,...,m, where  $y_j$  is the initial estimate of the solution. If no estimate is available, set X(J) = 0.

C(j) 
$$c_{j}, j=1,2,...,n$$
.  
A(i,j)  $a_{ij}, i=1,2,...,m; j=1,2,...,n$ .

In addition, all components in one compartment must have consecutive subscripts. That is, components  $1,2,3,\ldots,k_1$  must be in compartment 1; components  $k_1+1$ ,  $k_1+2$ ,  $\ldots$ ,  $k_2$  must be in compartment 2;  $\ldots$ ; and components  $k_{p-1}+1$ ,  $k_{p-1}+2$ ,  $\ldots$ ,  $k_p$  must be in compartment p. These k's are communicated to the subroutines by setting

$$KL(1) = 1$$
 $KL(2) = k_1+1$ 
 $KL(3) = k_2+1$ 
 $\vdots$ 
 $KL(p) = k_{p-1}+1$ 
 $KL(p+1) = k_p+1$ 

In other words, KL(k) is the number of the first component in compartment k, and KL(p+1) is equal to n+1.

The above are the only numbers that need be set in order that CALL SOLVE will solve the chemical equilibrium problem. However, in order that the program can write messages, in cases of infeasibility, etc., names for the rows, components, and compartments may be input:

	compartment K.
NAM $(K,1)$ , NAM $(K,2)$	Two-word compartment name for
	component J.
KN(J)	One-word component name for
NR(I,1), NR(I,2)	Two-word row name for row I.
COMMON Location	Quantity

In addition, TOL(1) through TOL(5) are tolerances used by the program. If they are zero when the program is entered, they are set by the subroutines to nominal values. These values may also be set by the user of the subroutines, in which case the nominal values will not be set in the subroutines. These tolerances are the following:

Tolerance	Nominal <u>Value</u>	Meaning
TOL(1)	0.01	$\epsilon$ in step 3 of the first-
		order method (see Sec. 4).

Tolerance	Nominal Value	Meaning
TOL(2)	10 <sup>-5</sup>	δ in step 4 of the second- order method (see Sec. 6).
TOL(3)	10-12	Minimum value any x is allowed to have.
TOL(4)	10 <sup>-6</sup>	Minimum starting value that any component will have is
TOL(5)	10-8	the lesser of TOL(4) and  y n+1  Problem is assumed to be degenerate if any S becomes less than TOL(5).

With the above as input, the statement CALL SOLVE will cause an attempt to solve the chemical equilibrium problem.

If, upon completion of this attempt, a solution is obtained, the cell

IV(10)

will contain a 1 and the following data will be in storage:

COMMON Location	<u>Data</u>
X(i)	$x_i$ , $i=1,2,,n$ (the solution).
XBAR(k)	$S_k$ , $k=1,2,\ldots,p$ .
PIE(i)	$\pi_i$ , $i=1,2,\ldots,m$ .
XMF(i)	$\overset{\wedge}{\mathbf{x}}_{\mathbf{i}}$ , $\mathbf{i}=1,2,\ldots,n$ .

If IV(10) is not 1, the subroutines have failed to solve the chemical equilibrium problem. The reason for this failure is written on output unit IV(6). In such a case, X(i) will contain the latest value of these quantities.

#### SUBROUTINES

There are nine subroutines in the set used for the solution of the chemical equilibrium problem. A brief description of these subroutines follows.

## 1. Subroutine SOLVE

SOLVE is the master subroutine, and is divided into four functional segments. Each segment calls other subroutines which do specific tasks. The four segments are:

- a) The projection and linear programming routines for obtaining the initial solution (lines 18-42).
- b) The first-order method (lines 43-122).
- c) The second-order method (lines 123-163).
- d) Output messages (lines 164-203).

## 2. Subroutine BAR

BAR calculates the  $S_k$ .

#### 3. Subroutine BERROR

BERROR calculates

$$g_{i} = b_{i} - \sum_{j=1}^{N} a_{ij} x_{j}$$
 .  $i=1,2,...,M$ 

## 4. Subroutine DEL

DEL sets

## 5. Subroutine RCALC

RCALC calculates the  $r_{ii}$  array (4.8).

# 6. Subroutine CLOG

CLOG computes

$$\alpha_{j} = c_{j} + \log \hat{x}_{j}$$
.  $j=1,2,\ldots,n$ 

# 7. Subroutine LP

LP sets up the linear programming problems.

# 8. Subroutine SIMPLE

SIMPLE solves the linear programming problems.

Information is communicated to this routine via a

calling sequence rather than by COMMON as in subroutines 1-7. The dimension of A in SIMPLE should
agree with the dimension of A in the first seven
subroutines, but all other dimensions are dummy
statements.

#### 9. Subroutine MATINV

MATINV solves simultaneous equations. As in SIMPLE, no COMMON is used. The dimension of A in MATINV should agree with that of R (not A) in SOLVE. All other dimensions are singly subscripted and are irrelevant as to magnitude.

\* \* \*

Each of the first seven subroutines has a COMMON statement which should be the same in all seven. The dimensions of the variables in this COMMON statement may be set to the values for the largest problem to be solved. With m, M, p, and n as previously defined, these dimensions must be at least:

<u>Symbol</u>	Minimum Dimension	
IV	30	
TOL	20	
NR	(m, 2)	
В	m	
KN	n	
X	n+1	
С	n+1	
KL	p+1	
NAM	(p,2)	
A	(m, n+1)	
PIE	M	
V1,V2,V3,V4	М	
XMF	n	
X1,X2,X3	n+1	
XBAR	p	
R	(M,M).	

A listing of these subroutines follows. This listing does not necessarily represent an actual program. The language used was that version of FORTRAN described in [6]. The machine used for the solution of chemical equilibrium problems was the IBM-7044, which uses a floating-point number with eight bits for the exponent and 28 bits for the sign and mantissa.

#### LISTING

```
SUBROUTINE SOLVE
                                                                                 50001
      COMMON/SLVE/IV(30),TOL(20),NR(55,2),B(55),KN(120),X(121),C(121),
                                                                                 SCC02
        KL(26),NAM(25,2),A(55,121),PIE(65),V1(65),V2(65),V3(65),
                                                                                 50003
        V4(65), XMF(120), X1(121), X2(121), X3(121), XBAR(25), R(65,65)
                                                                                 50004
      INTEGER PF
                                                                                 50005
      EGUIVALENCE
                   (TOL(3),XMIN),(TOL(4),XSTART),(TOL(5),BARMIN)
                                                                                 50006
      EQUIVALENCE (IV(1), M), (IV(2), MEND), (IV(3), NCOMP), (IV(4), N, NTOT),
                                                                                 50007
     1 (IV(5),NIT),(IV(6),NOT),(IV(7),PF),(IV(8),ITER),(IV(9),ITMAX),
                                                                                 50008
        (IV(10), IERROR), (IV(11), LASTCP), (IV(12), KE)
                                                                                 50009
      DIMENSION DX(1), ALPHA(1), TH(1), G(1)
                                                                                 50010
      EQUIVALENCE (G, V1), (DX, X1), (ALPHA, X2), (TH, X3)
                                                                                 50011
      IF (TOL(1).LE.0.0)
                             TOL(1) = 0.01
                                                                                 50012
                             TOL(2) = 1 \cdot E - 5
         (TOL(2).LE.G.O)
                                                                                 50013
         (XMIN.LE.0.0) XMIN = 1.E-12
                                                                                 50014
      IF (BARMIN.LE.C.O) BARMIN = 1.E-8
                                                                                 50015
      IF (ITMAX.LE. ) ITMAX = 40
                                                                                 50016
      DO 152 J = 1, NTOT
                                                                                 50017
                                                                                 50018
        IF (X(J).LE.O.) GO TO 5
  152 CONTINUE
                                                                                 50019
   IF X IS STRICTLY POSITIVE, BEGIN PROJECTION
                                                                                 50C20
      CALL BAR( X.XBAR )
                                                                                 50021
    2 CALL BERROR(ERR)
                                                                                 50022
      CALL RCALC
                                                                                 50023
      CALL MATINV(R, MEND, G,-1, V2, V3, V4, KE)
                                                                                 50024
      IF (KE.NE.C) GO TO 5
                                                                                 50025
      CALL DEL (DX,G)
                                                                                 50026
      DO 3 K = 1 , NCUMP
                                                                                 50027
        KTA = KL(K)
                                                                                 50028
        KTB = KL(K+1)-1
                                                                                 50029
        MK = M + K
                                                                                 50030
        DO 4 J = KTA, KTB
                                                                                 50031
          X(J) = X(J) + (1. + DX(J) + G(MK))
                                                                                 50032
           IF (X(J) . LE . U . ) GO TO 5
                                                                                 50033
        CONTINUE
                                                                                 50034
    3 CONTINUE
                                                                                 50035
      GO TO 7
                                                                                 50036
   LINEAR PROGRAMMING ROUTINE
                                                                                 50037
    5 CALL LP(KF;
                                                                                 50038
      IF (KF.NE.U) GO TU 10006
                                                                                 50039
    7 CALL BAR(X, XBAR)
                                                                                 50040
      CALL CLOG(X.XBAR)
                                                                                 50041
      FE2 = 1.E+20
                                                                                 50042
C
   FIRST ORDER METHOD LUOP
                                                                                 50043
      DO 899 ITER=1,ITMAX
                                                                                 50044
         CALL BERROR(ERR)
                                                                                 50045
         DC 7110 I=1.MEND
                                                                                 50046
           PIE(1) = ..
                                                                                 50047
 711<sub>U</sub>
        CONTINUE
                                                                                 50048
        DO 7111 K = 1, NCOMP
                                                                                 50049
           KTA = KL(K)
                                                                                 50050
           KTd = KL(K+1) - 1
                                                                                 50051
          MK = M + K
                                                                                 50052
          DO 7112 J = KTA, KT3
                                                                                 50053
             AX = ALPHA(J) * X(J)
                                                                                 50054
             PIE(MK) = PIE(MK) + AX
                                                                                 50055
             DO 7113 I = 1.M
                                                                                 50056
               PIE(I) = PIE(I) + AX * A(I,J)
                                                                                 50057
 7113
             CONTINUE
                                                                                 30058
 7112
          CONTINUE
                                                                                 50059
 7111
        CONTINUE
                                                                                 50060
```

```
DO 7114 I = 1.4
PIE(I) = G(I) + PIE(I) *
                                                                                50061
50062
7114
       CONTINUE
                                                                                50063
       CALL RCALC
                                                                                50064
       CALL MATINV(R.MEND.PIE,-1,V2,V3,V4,KE)
                                                                                50065
                                                                                50066
       IF (KE.NE.O) GO TO 10003
       DMAX = 1.E+20
                                                                                30067
       CALL DEL (TH.PIE)
                                                                                50068
7105
       GNORM=3.
                                                                                50069
       TDA = 0.
                                                                                50070
       FE = 0.
                                                                                50071
       DO 7104 K=1.NCOMP
                                                                                50072
         MK = M + K
                                                                                50073
         KTA = KL(K)
                                                                                50074
         KTD = KL(K+1) -1
                                                                                50075
         DO 7103 J = KTA, KTB
                                                                                50076
           TH(J) = TH(J) + PIE(MK) - ALPHA(J)
                                                                                50077
           GNORM = GNORM + TH(J) **2
                                                                                50078
           TH(J) = TH(J) * X(J)
                                                                                50079
           TDA = TDA + TH(J) * ALPHA(J)
                                                                                66000
           IF (X(J) \cdot LT \cdot -DMAX * TH(J)) DMAX = -X(J) / TH(J)
                                                                                50081
           FE = F\tilde{E} + X(J) * ALPHA(J)
                                                                                50082
7103
         CONTINUE
                                                                                50083
7104
       CONTINUE
                                                                                50084
                                                                                50085
       EPS= SQRT ( GNORM/FLOAT (NTUT) )
       DFE = FE - FE2
                                                                                50086
       FE2 = FE
                                                                                50087
       IF (ITER.EQ.1) GO TO 7120
                                                                                50088
       ITR = ITER - 1
                                                                                50049
       IF(PF.GE.U) WRITE(NOT.799) ITR, DFE,OPTL,EPS
                                                                                50090
       OPTL =AMIN1 ( 1., .99*DMAX )
7120
                                                                                50091
       IF (PF.GT.O) WRITE (NCT.8241)
                                              DMAX, OPTL, TDA, ERK
                                                                                50092
       IF (EPS.LE.TOL(11)) GO TO 8259
                                                                                50093
                                                                                50094
       IF (TDA.GE.O.) GO TO 8287
825
       DO 8265 II =1,54
                                                                                50095
025U
         DO 8301 J = 1.N
                                                                               50096
           DX(J) = AMAX1(X(J) + CPTL*TH(J) ,XMIN)
                                                                                50097
8301
         CONTINUE
                                                                                50098
         CALL BAR(DX , XEAR)
                                                                                50099
         CALL CLUGIDX . XBAR)
                                                                                50100
         TDA = J.
                                                                                30101
         DO 8266 J = 1.NTOT
                                                                                50102
           TDA = TDA + TH(J)*ALPHA(J)
                                                                                50103
                                                                                50104
         CONTINUE
8266
         IF (PF.GT. U) WRITE (NOT. d262) II.OPTL. TDA
                                                                                50105
         IF ( TDA.LT.O.) GO TO 828
                                                                                50106
         OPTL = OPTL /1.4142
                                                                                50107
8264
8265
       CONTINUE
                                                                                50108
       CALL BAR(X . XBAR)
                                                                                50109
       GO TO 8271
                                                                                50110
                                                                                50111
828
       DO 8281 J =1.NTOT
         X(J) = DX(J)
                                                                                50112
                                                                                50113
       CONTINUE
8281
       FE = 0.
                                                                                50114
       DO 8231 J=1.N
                                                                                50115
         FE = FE + ALPHA(J) *X(J)
                                                                                50116
8231
       CONTINUE
                                                                                50117
8288
       CALL SSWTCH(5, LABEL)
                                                                                30118
       IF (LABEL . NE . 2) GO TO 100 4
                                                                                50119
899 CONTINUE
                                                                                50120
```

```
C END OF FIRST ORDER METHOD LOOP
                                                                             50121
      GO TO 10002
                                                                             50122
 6000 ITER1 = ITER + 1
                                                                             50123
      PMAX = 1.E+20
                                                                             50124
      PMAX1 = 1.E+21
                                                                             50125
 SECOND ORDER METHOD LOOP
                                                                             50126
      DO 6002 ITER = ITER1.ITMAX
                                                                             50127
        CALL DEL(DX,PIE)
                                                                             50128
        DO 6003 K =1.NCOMP
                                                                             50129
          MTA = KL(K)
                                                                             50130
                                                                             50131
          MTB = KL(K+1) - 1
          DO 6010 J = MTA . MTB
                                                                             50132
            XMF(J) = EXP(DX(J) - C(J))
                                                                             50133
            X(J) = XMF(J)*XBAR(K)
                                                                             50134
 601U
          CONTINUE
                                                                             50135
        IF (XBAR(K).LE.BARMIN) GO TO 10005
                                                                             50136
                                                                             50137
        CONTINUE
 60 u 3
        IF (PMAX.LE.TOL(2).OR.(PMAX.GE.PMAX1.AND.PMAX.GE.PMAX2) )
                                                                             50138
                                                                             50139
         GO TO 10001
        CALL BERROR(ERR)
                                                                             50140
        CALL RCALC
                                                                             50141
 6006
        CALL MATINV(R, MEND, G, -1, V2, V3, V4, KE)
                                                                             50142
        IF (KE.NE. -) GO TO 1-003
                                                                             50143
        PMAX2 = PMAX1
                                                                             50144
        PMAX1 = PMAX
                                                                             50145
        PMAX = 0.
                                                                             50146
        DO 6004 I = 1.MEND
                                                                             50147
          PMAX =AMAX1 ( PMAX, ABS (G(I)) )
                                                                             50148
 6004
       CONTINUE
                                                                             50149
        IF (PMAX.EG.0.0) GO TO 13001
                                                                             50150
        ZM =AMIN1 ( 1./PMAX.1.)
                                                                             50151
        DO 6005 I =1.M
                                                                             50152
          PIE(1) = PIE(1) + ZM* G(1)
                                                                             50153
 6005
        CONTINUE
                                                                             50154
        DC 6011 K = 1 . NCOMP
                                                                             50155
          MK = M+K
                                                                             50156
          XBAR(K) = XBAR(K) * EXP ( ZM * G(MK) )
                                                                             50157
        CONTINUE
                                                                             50158
        IF (PF.GE.U) WRITE(NOT,6099) ITER, PMAX, ERR
                                                                             50159
        CALL SSWTCH(5, LADEL)
                                                                             50160
        IF (LABEL . NE . 2) GO TO 10004
                                                                             50161
60-2 CONTINUE
                                                                             50162
C END OF SECOND ORDER METHOD LOOP
                                                                             50163
10002 IERROR = 2
                                                                             50164
      WRITE(NOT, 20002)
                                                                             50165
20002 FORMAT(27H ITERATON LIMIT EXCEEDED )
                                                                             50166
      ITER = ITMAX
                                                                             50167
      GO TO 10000
                                                                             50168
10003 IERROR = 3
                                                                             30169
      WRITE(NOT, 2003) KE
                                                                             50170
20003 FORMAT(21H R MATRIX HAS NULLITY 13)
                                                                             50171
      GO TO 10000
                                                                             50172
10004 IERROR = 4
                                                                             50173
      WRITE(NOT, 20004)
                                                                             50174
20004 FORMAT(56H SOLVE ROUTINE TERMINATED BECAUSE SENSE SWITCH 5 IS DOWN
                                                                             50175
                                                                             50176
     1)
      GO TO 10000
                                                                             50177
10005 | IERROR = 5
                                                                             50178
      WRITE(NOT, 20005) NAM(K.1).NAM(K.2)
                                                                             50179
20005 FORMAT(13H COMPARTMENT +2A6+10H TOO SMALL )
                                                                             50180
```

LASTCP = K	50161
GO TO 10000	
10006 IERROR = 6	50183
GO TO 18338	50184
10001 IERROR = 1	50185
10000 RETURN	50186
8241 FORMAT(15H LAMUDA MAX=1PE12+4+13H+ OPT LAMBDA=E10+3+6H+ TDA=E12	50187
1.5.16H. MAX ROW ERROR=E12.5)	50188
8267 IF OF OGE C) WRITE (NOT 8268) ITER	50189
8268 CRMAT(1CH ITERATION, 14, 30H POSITIVE IDA, GO TO METHOD 2)	50190
GO TO 6000	50191
8269 IF (PF.GE.C) WRITE (NOT.8273) ITER	50192
8270 FORMAT(10H ITERATION+14+42H AV THETA LESS THAN TOL(1)+ GO TO METHO	50193
10 2)	50194
GO TO 600U	50195
8271 IF (PF.GE.C) WRITE (NOT.6272) ITER	50196
8272 FORMAT(10H ITERATION+14+36H STEP SIZE TOO SMALL+ GO TO METHOD 2)	50197
GO TO 6000	50198
8262 FURMAT(1-X, 4HSTEP,12, 9H LAMBDA=1PE10.3.6H. TDA=E15.6)	50199
799 FORMAT(10H ITERATION, 14, 24H CHANGE IN FREE ENERGY=1PE15.8, 12H	
	50230
1STEP SIZE=E15.8.13H AV THETA=E12.5)	50201
6099 FORMAT(10H ITERATION+14+19H MAX CHANGE IN PIE=1PE15+8+15H MAX ROW	50202
1ERROR=E15.8	50203
END	50204

SUBROUTINE BAR(W.WBAR)	W0001
COMMON/SLVE/IV(30).TOL(20).NR(55.2).B(55).KN(120).X(121).C(121).	NU002
1 KL(26) *NAM(25 * 2) * A(55 * 121) * PIE(65) * V1(65) * V2(65) * V3(65) *	<b>WUUU3</b>
2 V4(65) *XMF(120) *X1(121) *X2(121) *X3(121) *XBAR(25) *R(65*65)	WC004
EQUIVALENCE (IV(1),M),(IV(2),MEND),(IV(3),NCOMP),(IV(4),N,N101),	<b>#3005</b>
1 (IV(5) • NIT) • (IV(6) • NOT) • (IV(7) • PF) • (IV(8) • II = R) • (IV(9) • ITMAX) •	WC006
2 (IV(10), IERROR), (IV(11), LASTCP), (IV(12), KE)	WU007
DIMENSION W(1) . WBAR(1)	8000W
7 DO 701 K = 1.NCOMP	<b>*3009</b>
KTA = KL(K)	v. 0 C 1 O
KTB = KL(K+1) - 1	W0011
WBAR(K) = 0.	<b>~</b> 0012
DO 702 J = KTA, KTB	w0013
WBAR(K) = WBAR(K) + W(J)	w0014
7-2 CONTINUE	W0015
701 CONTINUE	"CC16
END	₩0017

```
60001
     SUBROUTINE DEFRUR(BRAX)
                                                                                        60002
     COMMON/SEVE/IV(3c), TOE(20), NR(55,2), 3(55), KN(120), X(121), C(121),
                                                                                        b0003
    1 KL(26),NAM(25.2),A(55.121),PIE(65),VI(65),V2(65),V3(65),
                                                                                        60004
    2 V4(65), XMF(12), X1(121), X2(121), X3(121), X5AR(25), R(65,65)
    EQUIVALENCE (IV(1),M),(IV(2),MEND),(IV(3),NCOMP),(IV(4),N,NTOT),
1 (IV(5),NIT),(IV(6),NCT),(IV(7),PF),(IV(8),IER),(IV(9),IEAX),
                                                                                        B0005
                                                                                        60006
      (IV(13), IERROR), (IV(11), LASTOP), (IV(12), KE)
                                                                                        60007
     DIMENSION G(1)
                                                                                        80008
     EGUIVALLNCE (3,V1)
                                                                                        600009
     00 1-1 1 = 1,4
                                                                                        00010
       21 = 0.
                                                                                        30011
       00 102 J = 1.N
                                                                                        50012
         IF(A(I \bullet J) \bullet NL \bullet \cup \bullet) \ \angle T = \angle T - X(J) * A(I \bullet J)
                                                                                        50013
102
       CONTINUE
                                                                                        30014
       G(I) = ZT + B(I)
                                                                                        bJ015
1J1 CONTINUE
                                                                                        BCC16
     DO 11- K = 1.NCOMP
                                                                                        B0017
       ZT = J.
                                                                                        DC018
       MTA = KL(K)
                                                                                        60019
       MTB = KL(K+1) - 1
                                                                                        B0020
       DO 111 J = MTA, MTB
                                                                                        00021
         ZT = ZT + X(J)
                                                                                        60022
111
       CONTINUE
                                                                                        BU023
       MK = M + K
                                                                                        50024
       G(MK) = XDAR(K) - ZT
                                                                                        BUC25
110 CONTINUE
                                                                                        UC026
    BMAX = J.
                                                                                        B0027
    DO 120 I = 1.MEND
                                                                                        ECC28
       IF (ABS(G(1)) \cdot GT \cdot AbS(SMAX)) \in BAX = G(I)
                                                                                        60029
120 CONTINUE
                                                                                        BUC30
    RETURN
                                                                                        bC031
    END
                                                                                        DCC32
```

```
SUBROUTINE DELIMINE)
                                                                                       00001
   COMMON/SLVE/IV(30), TOL(20), NR(55,2), 3(55), KN(120), X(121), C(121),
                                                                                       00002
  1 KL(26) • NAd(25 • 2) • A(55 • 121) • PIL(65) • V1(65) • V2(65) • V3(65) •
                                                                                       D0003
     V4(65) + XMF(12) + X1(121) + X2(121) + X2(121) + X2AR(25) + R(65+65)
                                                                                       00004
                                                                                      00005
   EQUIVALENCE (IV(1),M),(IV(2),MEND),(IV(3),NCOPP),(IV(4),N,NIO)),
  1 (IV(5) •NIT) • (IV(6) •NOT) • (IV(7) •PF) • (IV(8) • I (ER) • (IV(9) • I (MAX) •
                                                                                       00006
     (IV(1 ), ILRROR), (IV(11), LASTCP), (IV(12), KE)
                                                                                       D0007
   DIMENSION A(1).G(1)
                                                                                       00008
                                                                                       00009
   DO 20 J = 1 + N
                                                                                       00010
      * A = U .
                                                                                       DUCTI
      DC 10 I = 1.M
        (1)_{U} + (U_{1})_{A} + \dots = W_{N} = 0.03N_{1}(1)_{A} + \dots = 1.03N_{1}(1)_{A}
                                                                                       D0012
                                                                                       00013
      CONTINUE
      W(J) = WW
                                                                                       00014
                                                                                       D0015
20 CONTINUE
   RETURN
                                                                                       DÚO16
                                                                                       00017
   END
```

```
R0001
      SUBROUTINE RCALC
      COMMON/SLVE/IV(30).TUL(20).NR(55.2).3(55).KN(12U).X(121).C(121).
                                                                                 RG002
                                                                                 KOOO3
     1 KL(26),NAM(25,2),A(55,121),PIE(65),V1(65),V2(65),V3(65),
                                                                                 RCC04
        V4(65),XMF(120),X1(121),X2(121),X3(121),X0AR(25),R(65,65)
      EQUIVALENCE (IV(1) + M) + (IV(2) + MEND) + (IV(3) + NCOMP) + (IV(4) + N+NIO)) +
                                                                                 RC005
                                                                                 R0006
     1 (IV(5) *NIT) * (IV(6) *NOT) * (IV(7) *PF) * (IV(8) *ITER) * (IV(9) *ITEAX) *
        (IV(10) . IERROR) . (IV(11) . LASTCP) . (IV(12) . KE)
                                                                                 RUC07
COMPUTE R
                                                                                 ROCOB
      DO 1 I = 1.00
                                                                                 RC009
        DO 2 J =1.1
                                                                                 R0010
           R(1,J) = 0.0
                                                                                 RC011
        CONTINUE
                                                                                 R0012
    1 CONTINUE
                                                                                 RCC13
                                                                                 ROC14
      DO 10 K = NTOT
                                                                                 RG015
        DO 11 1=1.M
                                                                                 ROC16
           IF (A(1.K).EQ.O.) GO TO 11
                                                                                 R0017
           AIKX = A(I_1K) + X(K)
           DO 12 J =1.1
                                                                                 RC018
                                                                                 R0019
             IF (A(J_0K)_0NE_0O_0) R(I_0J) = A(J_0K) + AIKX + R(I_0J)
                                                                                 R0020
   12
           CONTINUE
        CONTINUE
                                                                                 R0021
   11
   16 CONTINUE
                                                                                 RUC22
      DO 20 K = 1 NCOMP
                                                                                 R0023
        IH = K + M
                                                                                 R0024
        MTA =KL(K)
                                                                                R0025
        MTB =KL(K+1) - 1
                                                                                R0026
        DO 21 L =MTA,MTL
                                                                                R0027
          DO 22 J =1,4
                                                                                R0028
            IF (A(J,L),NE,O,) F(IH,J) = R(IH,J) + A(J,L) * X(L)
                                                                                R0029
   22
          CONTINUE
                                                                                RC030
        CONTINUE
   21
                                                                                PC031
   20 CONTINUE
                                                                                R0C32
      DO 30 J = 2 MENU
                                                                                R0033
        JL = J-1
                                                                                R0034
        DO 31 I = 1.JL
                                                                                R0035
          R(I,J) = R(J,I)
                                                                                R0036
        CONTINUE
                                                                                R0037
   30 CONTINUE
                                                                                R0038
   50 RETURN
                                                                                R0039
      END
                                                                                R0040
```

	SUBROUTINE CLOG(NOWDAR)	<b>C</b> 0C01
	COMMON/SLVE/IV(30).TCL(20).NR(55.2).B(55).KN(12U).X(121).C(121).	C0002
	1 KL(26) NAM(25+2) A(55+121) PIE(65) V1(65) V2(65) V3(65)	C0003
	2 V4(65),XMF(120),X1(121),X2(121),X3(121),X0AR(25),R(65,65)	C0004
	EQUIVALENCE (IV(1).M).(IV(2).MEND).(IV(3).NCOMP).(IV(4).N.NTOT).	CCC05
	1 (IV(5) •NIT) • (IV(6) •NOT) • (IV(7) •PF) • (IV(8) •ITER) • (IV(9) •ITHAX) •	<b>C</b> 000 <b>6</b>
	2 (IV(10), IEHROR), (IV(11), LASTCP), (IV(12), KE)	C0007
	DIMENSION w(1) . WOAR(1) . ALPHA(1)	60003
	EQUIVALENCE (X2,ALPHA)	<b>C</b> 00 <b>09</b>
	DO 1 $K = 1$ , NCOMP	CCC10
	KLA = KL(K)	COCII
	KLB = KL(K+1)-1	C0012
	DO 2 J = KLA, KLU	C0013
	ALPHA(J) = C(J)	C0014
	XXX = W(J)/WBAR(K)	C0015
	<pre>[F(XXX.GT.0.0) ALPHA(J) = C(J)+ALCG(XXX)</pre>	C0016
2	CONTINUE	C0017
1	CONTINUE	C0018
	RETURN	C0019
	END	CU620

```
SUBROUTINE LP (MON)
                                                                                   Luuul
                                                                                   L0002
       COMMON/SEVE/IV(30), TOE(20), NR(55,2), 3(55), KR(12), X(121), C(121),
         KL(26),NAM(25,2),A(55,121),PIL(65),V1(65),V2(65),V3(65),
                                                                                   L0003
       V4(65) • XMF(120) • X1(121) • X2(121) • X3(121) • X0AR(25) • R(65 • 65)
                                                                                   L0004
       INTEGER PF
                                                                                   L0005
       EGUIVALENCE (TOL(3) *XMIN) * (TUL(4) *XSTAPT) * (TOL(5) *5AR 4IN)
                                                                                   L0006
       EQUIVALENCE (IV(1).M).(IV(2).MEND).(IV(3).NCCMP).(IV(4).NENTOT).
                                                                                   L0007
      1 (IV(5) • NIT) • (IV(6) • NOT) • (IV(7) • PF) • (IV(8) • ITER) • (IV(9) • ITEAX) •
                                                                                  LCCOB
      2 (IV(10), IERROR), (IV(11), LASTCP), (IV(12), KE)
                                                                                   L0009
                     XX(1) + KOUT(7) + CC(1) + P(1)
       DIMENSION
                                                                                   L0010
       EQUIVALENCE (CC , XMF) , (XX , X2) , (P, V1)
                                                                                   L0011
       MONE U
                                                                                   L0012
       IF (XSTART.LE.O.C) XSTART = 1.E-6
                                                                                   L0013
       DO 10 I = 1.M
                                                                                   L0014
         P(I) = B(I)
                                                                                   L0015
       A(I \cdot NTOT+1) = 0.0
                                                                                   L0016
         DO 15 J = 1.NTOT
                                                                                   L0017
           A(I,NTOT+1) = A(I,NTOT+1) + A(I,J)
                                                                                   LCC18
         CONTINUE
                                                                                   L0019
   10 CONTINUE
                                                                                  L0020
       DO 1 J = 1 \cdot NTOT
                                                                                  L0021
         ((U) = 0.0
                                                                                   L0022
    1 CONTINUE
                                                                                   LUC23
       CC(N+1) = -1 \cdot \cup
                                                                                  L0024
   ZERO-TH SIMPLEX IS TO DETERMINE FEASIBILITY
                                                                                  L0025
       CALL SIMPLE(J.M.N+1.A.P.CC.NOUT.XX.PIE.V2.V3.V4.X3.R)
                                                                                  L0026
       ZT = XX(N+1)
                                                                                  L0027
       IF(PF.GE.C) WRITE (NOT.106) KCUT(2).ZT.KOUT(1)
                                                                                  L0028
  106 FORMAT(12HCSIMPLEX 0.14.29H ITERATIONS. MAX MIN ELEMENT=1PE15.8.
                                                                                  L0029
     1 12H, CONDITION , 13)
                                                                                  L0030
            =AMINI(ZT/2.0. XSTART)
                                                                                  L0031
      DO 104 I = 1.M
                                                                                  L0032
         P(I) = P(I) - 2ZT*A(I*N+1)
                                                                                  L0033
  104 CONTINUE
                                                                                  L0034
  200 DO 201 J = 1.NTOT
                                                                                  L0035
         X(J) = XX(J)
                                                                                  LC036
         XMF(J) = 1.0
                                                                                  L0037
  201 CONTINUE
                                                                                  LC034
      IF (ZT.LE.U..OR.KUUT(1).NE.U) GO TO 40
                                                                                  L0039
C
    SIMPLEX LOOP
                                                                                  L0040
      FR2=1.E+20
                                                                                  L0041
      DO 301 NN = 1. NCOMP
                                                                                  L0042
         DO 3\sqrt{2} J = 1, NTOT
                                                                                  LC043
                    = C(J) + XMF(J) - 1.0
           CC(J)
                                                                                  L0044
        CONTINUE
                                                                                  L0045
      FN = FLOAT(NN) - 1.0
                                                                                  LU046
      CALL SIMPLE(1,M,N ,A,P,CC,KOUT,XX,PIE,V2,V3,V4,X3,R)
                                                                                  LC047
         IF (KOJT(1).NE.3) GO TO 53
                                                                                  L0048
        DO 303 J = 1,NTOT
                                                                                  LU049
        X(J) = XX(J)
                                                                                  L0050
      X(J) = (FN*X1(J) + X(J)) / (FN + 1.0)
                                                                                  L0051
           X1(J) = X(J)
                                                                                  L0052
        CONTINUE
                                                                                  L0053
        CALL BAR(X.XBAR)
                                                                                  LCC54
        K = 1
                                                                                  L0055
      FR = 0.0
                                                                                  L0056
        DG 310
                J = 1.N
                                                                                  _0057
           IF (J_{\bullet}G\dot{\epsilon}_{\bullet}KL(K+1)) K = K + 1
                                                                                  L0058
           IF (U.Eu.KL(K).ANU.XOAM(K).GT.C.C)FR=FK-XBAR(K)*ALUG(XOAR(K))
                                                                                  L0059
             IF (X(J) \cdot GT \cdot G \cdot G) FR = FR + X(J) \cdot (A \cdot GG(X(J)) + C(J))
                                                                                  L0060
```

```
LCC61
        XMF(J) = U_{\bullet}
        IF ( XBAR(K) \cdot NE \cdot O \cdot ) XMF(J) = X(J) / XBAR(K)
                                                                              L0062
                                                                              L0003
      CONTINUE
310
      IF (PF.GE.O) WRITE(NOT.305) NN.KOUT(2).FR
                                                                              L0064
      FORMATIONS .8H FR ENG=1PE15.6)
                                                                              L0065
3.15
                                                                              10066
      IF (FR.GE.FR2) GO TO 399
                                                                              L0067
301 CONTINUE
                                                                              L0068
399 DO 400 J = 1.N
                                                                              L0069
      X(J) = X(J) + ZZT
                                                                              L0076
400 CONTINUE
                                                                              L0071
                                                                              L0072
    RETURN
 45 IF (KOUT(1).5T.1) GO TO 50
                                                                              L0073
                                                                              L0074
    WRITE (NOT , 41)
 41 FORMATI72HOTHIS PROBLEM IS INFEASIBLE. THE FOLLOWING LINEAR COMBI
                                                                              L0075
                                                                              L0076
   INATION OF ROWS, /1X)
    DO 140 I =1.M
                                                                              L0077
      IF (PIE(I) • NE • O • ) WRITE(NOT • 141) PIE(I) • NR(I • 1) • NR(I • 2)
                                                                              10078
      FORMAT(1UX+3H+ (+F15+8+5H ) # +2A6)
                                                                              L0079
141
140 CONTINUE
                                                                              L0080
    WRITE (NOT +142)
                                                                              L0081
142 FORMAT(48HO LEADS TO THE FULLOWING INFEASIBLE EQUATION. /1X)
                                                                              L0082
    DO 150 K = 1 . NCOMP
                                                                              L0083
      MTA = KL(K)
                                                                              LC084
                                                                              L0085
      MTB = KL(K+1) - 1
      DO 151 J = MTA, MTB
                                                                              1.0086
        D = 0.
                                                                              L0087
        DO 152 I =1.M
                                                                              L0088
          D = PIE(I) * A(I,J) + D
                                                                              L0089
152
        CONTINUE
                                                                              L0090
        IF (D.NE...) WRITE (NOT.143) D.KN(J).NAM(K.1).NAM(K.2)
                                                                              L0091
143 FORMAT(10x,3H+ (,F15.8,5H ) * ,A6,4H IN ,2A6)
                                                                              L0092
151
     CONTINUE
                                                                              L0093
150 CONTINUE
                                                                              10094
                                                                              LCC95
    D = 0.
                                                                              L0096
    DO 160 I =1.M
                                                                              L0097
      D = PIE(I)*b(I) + D
                                                                              L0098
160 CONTINUE
                                                                              L0099
    WRITE (NOT, 144) D
                                                                              L0100
144 FORMAT(1H0,15X, 7H+ 0.0 =,F15.8)
 70 \text{ MON} = 1
                                                                              L0101
    RETURN
                                                                              L0102
 50 IF (KOUT(1) . NE . 2) GO TO 60
                                                                              L0103
    JT = KOUT(7)
                                                                              L0104
    DO 51 K = 1 . NCOMP
                                                                              L0105
      IF ( JT.GE.KL(K)) GO TO 52
                                                                              L0106
 51 CONTINUE
                                                                              L0107
 52 WRITE (NOT. 952) KN(JT) . NAM(K.1) . NAM(K.2)
                                                                              L0108
952 FORMAT(14H THE VARIABLE ,A6,4H IN ,2A6,33H IS UNBOUNDED AND MUST B
                                                                              L0109
   1E REMOVED)
                                                                              L0110
    GO TO 75
                                                                              L0111
60 WRITE (NOT, 960)
                                                                              L0112
960 FORMAT(60H 51MPLEX ROUTINE HAS FAILED DUE TO EXCESSIVE ROUND-OFF E
                                                                              L0113
   1RROR)
GO TO 70
                                                                              L0114
    END
                                                                              L0116
```

## Calling Sequence for Simplex Subroutine

The simplex subroutine, SIMPLE, may be used to solve a general linear programming problem of the form: Minimize

$$\sum_{j=1}^{n} C_{j} x_{j}$$
 (1)

subject to

$$\sum_{j=1}^{n} a_{ij} x_{j} = b_{i} . \qquad i=1,2,3,...,m \qquad (2)$$

The  $a_{ij}$  is stored in a two-dimensional array, A, with  $a_{ij}$  in cell A(i,j); C<sub>j</sub> is stored in a one-dimensional array, C, with C<sub>j</sub> in cell C(j); and b<sub>i</sub> is stored in a one-dimensional array, B, with b<sub>i</sub> in cell B(i).

The calling sequence is

where

II = 0;

M = No. of rows, m;

N = No. of variables, n;

- A, B, C Are as above;
  - KO = A subscripted variable of
     dimension 7;
    - X = A subscripted variable of dimension n or more;
- P, JH, XX, Y, and PE = Subscripted variables of dimension m or more; and
  - E = A subscripted variable of dimension m<sup>2</sup> or more.

Upon exiting from the subroutine,

- X(1),X(2),...,X(n) Contains  $x_1,x_2,...,x_n$  (the solution);
- P(1), P(2), ..., P(m) Contains the shadow prices;
  - KO(1) Contains an 0 if the problem was feasible, 1 if the problem was infeasible, 2 if the problem had an infinite solution, and 3, 4, or 5 if the algorithm did not terminate;
  - KO(2) The number of iterations taken;
  - KO(3) The number of pivots performed since the last inversion;
  - KO(4) The number of inversions performed;
  - KO(5) The number of pivot steps performed;

- KO(6) A logical variable that is "true" if and only if the problem was feasible; and
- KO(7) Contains, if the problem had an infinite solution, the number of the variable that was infinite.

The dimension of A (line X0009) must agree (at least in the first subscript) with the dimension of A in the calling program. The other dimensions need not agree with those of the calling program.

If an initial basis is available, this basis may be communicated to the subroutine by letting

II - 1,

and the other quantities remain as above.

This subroutine differs from other linear programming routines in several respects. If the restraints (2) are linearly dependent, the problem is considered to be infeasible. This is the case because the chemical equilibrium problem cannot be solved if the restraints are dependent. In addition, this subroutine was written to be as scale-free

as possible; this was accomplished by computing tolerances internally in the subroutine.

```
X0001
  AUTOMATIC SIMPLEX
                             REDUNDANT EQUATIONS CAUSE INFEASIBILITY
       SUBROUTINE SIMPLE(INFLAG, MX, NN, A, B, C, KOUT, KB, P, JH, X, Y, PE, E)
                                                                                 X0002
                            B(1) • C(1) • KOUT(7) • JH(1) • X(1) • P(1) • Y(1) •
       DIMENSION
                                                                                 X0003
      1 KB(1),E(1),PE(1),KO(7)
                                                                                 X0004
       EQUIVALENCE (K+KO(1))+(ITER+KO(2))+(INVC+KO(3))+
                                                                                 X0005
        (NUMVR+KO(4))+(NUMPV+KO(5))+(FEAS+KO(6))+(UT+KO(7))
                                                                                 X0006
       EGUIVALENCE (XX.LL)
                                                                                 X0007
C THE FOLLOWING DIMENSION SHOULD BE THE SAME HERE AS IT IS IN CALLER.
                                                                                 X0008
      DIMENSION A(55,121)
                                                                                 X0009
       LOGICAL FEAS, VER, NEG, TRIG, KU, ABSC
                                                                                 X0010
C
                                                                                 X0011
                                                                                 X0012
C
                           MOVE INPUTS ... ZERO OUTPUTS
                                                                                 X0013
       DO 1341 I = 1.7
         KC(1) = 0
                                                                                 X0014
 1341 CONTINUE
                                                                                 X0015
                                                                                 X0016
      M . MX
       N = NN
                                                                                 X0017
      TEXP = .5++16
NCUT = 4+M + 10
NVER = M/2 + 5
                                                                                 X0C18
                                                                                 X0019
                                                                                 X2020
      M2 = M**2
                                                                                 X0021
         (INFLAG.NE.C) GO TO 1400
      1F
                                                                                 X0022
           START PHASE ONE WITH SINGLETON BASIS
C# INEW!
                                                                                 X0023
      DO 14-2 J = 1.N
                                                                                X0024
         KB(J) = 0
                                                                                X0025
         KQ . FALSE.
                                                                                X0026
         DO 1403 I = 1.M
                                                                                X0027
           IF (A(I+J).EQ.0.0) GO TO 1403
                                                                                X0028
                                                                                X0029
           IF (KQ.OR.A(I.J).LT.0.0) GO TO 1402
           KG = .TRUE.
                                                                                X0030
         CONTINUE
 1403
                                                                                X0031
         KB(J) = 1
                                                                                X0032
 14-2 CONTINUE
                                                                                X0033
 1400 IF (INFLAG.GT.1 ) GO TO 1320
                                                                                X0034
      DO 1401 I =1.M
                                                                                X0035
         JH (I) = -1
                                                                                X0036
 1401 CONTINUE
                                                                                X0037
C# IVERI
           CREATE INVERSE FROM 'KB' AND 'JH'
                                                                                X0038
 1320 VER - .TRUE.
                                                                                XC039
 1121 INVC = C
                                                                                X0040
 1122 NUMVR - NUMVR +1
                                                                                X0041
      DO 11-1 I = 1.M2
                                                                                X0042
         E(I) - 0.0
                                                                                X0043
 11J1 CONTINUE
                                                                                X0044
      MM=1
                                                                                X0045
      DO 1113 I = 1.M
                                                                                X0046
         E(MM) = 1.0
                                                                                X0047
        PE(1) = 0.0
                                                                                X0048
        X(1) = B(1)
                                                                                X0049
        IF (JH(I) \bullet NE \bullet O) JH(I) = -1
                                                                                X0050
        MM = MM + M + 1
                                                                                X0051
1113 CONTINUE
                                                                                X0052
                   FORM INVERSE
                                                                                X0053
      DO 11-2 JT = 1.N
                                                                                X0054
        IF (KB(JT) . EQ. 0) GO TO 1102
                                                                                X0055
        GC TO 630
                                                                                X0056
        CALL J'1Y
C 666
                                                                                X0057
                         CHOOSE PIVOT
                                                                                X0058
        TY = 0.0
1114
                                                                                X0059
        DO 1134 I = 1.M
                                                                                X0060
```

```
X0061
           IF (JH(I) • NE • -1) GO TO 1104
           IF ( ABS(Y(I)).LE.TY) GO TO 1134
                                                                                 X0062
                                                                                 XUC63
           IR = I
           TY = ABS(Y(I))
                                                                                 XC064
                                                                                 X0065
         CONTINUE
 1104
                                                                                X0066
         KB(JT) = 0
                          TEST PIVOT
                                                                                 XU067
C
                          GO TO 1102
PIVOT
         IF (TY.LE.TPIV)
                                                                                X0068
C
                                                                                X0069
         JH(IR) = JT
                                                                                XC070
        KU(JT) = IR
                                                                                XUÚ71
        GC TO 900
                                                                                 XCC72
C 900
        CALL PIV
                                                                                X0073
 11-2 CONTINUE
                                                                                X0074
                   RESET ARTIFICIALS
                                                                                XJ075
      DO 11 - 9 = 1 + M
                                                                                X0076
        IF (JH(I) \cdot EG \cdot -1) JH(I) = 0
                                                                                X0077
 1109 CONTINUE
                                                                                X0078
                                                                                X0379
1200 VER = .FALSE.
                                PERFORM ONE ITERATION
                                                                                C800X
C
C* *XCK * DETERMINE FEASIBILITY
                                                                                X3381
                                                                                X0082
      FEAS= .TRUE.
      NEG = .FALSE.
                                                                                X0083
      DO 12 - 1 I = 1 \cdot M
                                                                                X0084
        IF (X(I).LT.0.0) GO TO 1250
                                                                                X0085
        IF (JH(I) • EQ • C) FEAS = • FALSE •
                                                                                X0086
 1201 CONTINUE
                                                                                XOOS7
C* 'GET' GET APPLICABLE PRICES
                                                                                X0088
      IF (.NOT.FEAS) GC TO 501
                                                                                X6089
                         PRIMAL PRICES
C
                                                                                X0090
      DO 503 I = 1.M
                                                                                X0091
        P(I) = PE(I)
                                                                                XC092
  503 CONTINUE
                                                                                X0093
      ABSC = .FALSE.
                                                                                X0094
      GO TO 599
                                                                                X0095
C
                         COMPOSITE PRICES
                                                                                X0096
 1250 FEAS = .FALSE.
                                                                                X3097
      NEG = .TRUE.
                                                                                X0098
  501 DO 504 J = 1. M
P(J) = 0.
                                                                                X0099
                                                                                X0100
  504 CONTINUE
                                                                                X0101
      ABSC = .TRUE.
                                                                                X0102
      DO 505 I = 1.M
                                                                                X0103
        I'M = I
                                                                                X0104
        IF (X(1).GE.C.O) GO TO 507
                                                                                X0105
        ABSC = .FALSE.
                                                                                X0106
        DO 508 J = 1.M
                                                                                X0107
          P(J) = P(J) + E(MM)
                                                                                X0108
          MM = MM + M
                                                                                X0109
        CONTINUE
  518
                                                                                X0110
        GO TO 505
                                                                                X0111
  507
        IF (JH(I) . NE . 0) GO TO 505
                                                                                X0112
        IF (X(I) . NE . O . ) AUSC = . FALSE .
                                                                                X0113
        DO 510 J = 1.M
                                                                                XU114
          P(J) = P(J) - E(MM)
                                                                                XU115
          MM = MM + M
                                                                                XJ116
       CONTINUE
  51∪
                                                                                X0117
  5.5 CONTINUE
                                                                                X3118
C* 'MIN' FIND MINIMUM REDUCED COST
                                                                                X0119
  599 JT = 0
                                                                                X0120
```

```
υB = 0.0
                                                                                X0121
       DO 701 J = 1 . N
                                                                                X0122
 C
                                SKIP COLUMNS IN BASIS
                                                                                X0123
         IF (KB(J) . NE . C)
                            GO TO 701
                                                                                X0124
         DT = 0.0
                                                                                X0125
                                                                                X0126
         DO | 303 | I = 1.M
           IF (A(I)J).NE.O.O DT = DT + P(I) * A(I)J
                                                                                X0127
                                                                                X0128
   3 ∪ 3
         CONTINUE
         IF (FEAS) DT = DT + C(J)
IF (ABSC) DT = -ABS(DT)
                                                                                X0129
                                                                                X0130
         IF (DT.GE.00) GO TO 701
                                                                                X0131
         66 = DT
                                                                                X0132
         JT = J
                                                                                X0133
   701 CONTINUE
                                                                                X0134
  TEST FOR NO PIVOT COLUMN
                                                                                X0135
      IF (JT.LE.U) GO TO 203
                                                                                X0136
    TEST FOR ITERATION LIMIT EXCEEDED
                                                                                X0137
       IF (ITER.GE.NCUT) GO TO 160
                                                                                X0138
      ITER = ITER +1
                                                                                X0139
C* 'JMY' MULTIPLY INVERSE TIMES A(...)T)
                                                                                X0140
  600 DC 610 I= 1.M
                                                                                X0141
         Y(1) = 0.0
                                                                                X0142
                                                                                X0143
  61- CONTINUE
       LL = v
                                                                                X0144
       COST = C(JT)
                                                                                X0145
       DO 605 I= 1.M
                                                                                X0146
         (TU \cdot I)A = IUIA
                                                                                X3147
         IF (AIJT.EG.O.) GO TO 602
                                                                                X0148
         COST = COST + AIJT * PE(I)
                                                                                XC149
         DO 606 J = 1.M
                                                                                X0150
                                                                                X0151
           Y(J) = Y(J) + AIJT * E(LL)
                                                                                X0152
  606
         CONTINUE
                                                                                X0153
         GO TO 605
                                                                                X0154
  602
         LL = LL + M
                                                                                X0155
  605 CONTINUE
                                                                                X0156
          COMPUTE PIVOT TOLERANCE
                                                                                X0157
      YMAX = J.O
                                                                                X0158
      nn 620 I = 1.M
                                                                                X0159
        YMAX = AMAX1( ADS(Y(I)).YMAX )
                                                                                X0160
  624 CONTINUE
                                                                                X0161
      TPIV = YMAX * TEXP
                                                                                X0162
C
             RETURN TO INVERSION ROUTINE, IF INVERTING
                                                                                X0163
      IF (VER) GO TO 1114
                                                                                X0164
\boldsymbol{c}
        COST TOLERANCE CONTROL
                                                                                X0165
      IF (TRIG.AND.SB.GE.-TPIV) GO TO 203
                                                                                X0166
      TRIG = .FALSE.
                                                                                X0167
      IF (BB.GE.-TPIV) TRIG = .TRUE.
                                                                                X0168
          SELECT PIVOT ROW
                                                                                X0169
C# !ROW!
C AMONG EUS. WITH X=C, FIND MAXIMUM Y AMONG ARTIFICIALS, OR, IF NONE,
                                                                               X0170
  GET MAX POSITIVE Y(I) AMONG REALS.
                                                                               X0171
C
 1000 IR = U
                                                                                X0172
      AA = U.J
                                                                                X0173
                                                                                XG174
      KG = •FALSE•
      DO 1-50 I =1.M
                                                                                X0175
        IF (X(I).NE.0.0.OR.Y(I).LE.TPIV) GO TO 1050
                                                                               X0176
        IF (JH(1).EQ.J) GO TO 1044
                                                                               X0177
        IF (KQ) GO TO 1050
                                                                               X0178
        IF (Y(I).LE.AA) GO TO 1050
 1045
                                                                               X0179
        GO TO 1047
                                                                               X0180
```

```
1044
        IF (KQ) GO TO 1045
                                                                               X0181
                                                                               X0182
         KQ = .TRUE.
                                                                               X0183
 1047
         AA = Y(I)
                                                                               X0184
         IR = I
                                                                               X0185
 1050 CONTINUE
                                                                               X0186
       IF (IR.NE.O) GO TO 1099
1001 AA = 1.0E+20
                                                                               X0187
                 FIND MIN. PIVOT AMONG POSITIVE EQUATIONS
                                                                               X0188
       DO 1010 I = 1 \cdot M
                                                                               X0189
         IF (Y(I) *LE *TPIV *OR *X(I) *LE *O *O *OR *Y(I) *AA *LE *X(I) ) GO TO 1010
                                                                               X0190
         AA = X(I)/Y(I)
                                                                               X0191
         IR = I
                                                                               X0192
 1010 CONTINUE
                                                                               X0193
       IF (.NOT.NEG) GO TO 1099
                                                                               X0194
  FIND PIVOT AMONG NEGATIVE EQUATIONS. IN WHICH X/Y IS LESS THAN THE
                                                                               X0195
C MINIMUM X/Y IN THE POSITIVE EQUATIONS. THAT HAS THE LARGEST ABSF(Y)
                                                                               X0196
 1016 BB = - TPIV
                                                                               X0197
                                                                               X0198
       DO 1030 I = 1.M
         IF (X(I).GE.O..GR.Y(I).GE.BB.OR.Y(I)*AA.GT.X(I) ) GO TO 1030
                                                                               X0199
         BF = Y(1)
                                                                               X0200
         IR = 1
                                                                               X0201
 1030 CONTINUE
                                                                               X0202
C TEST FOR NO PIVOT ROW
                                                                               K0203
 1099 IF (IR.LE.J) GO TO 207
                                                                               X0204
C* 'PIV'
             PIVOT ON (IR.JT)
                                                                               X0205
                         LEAVE TRANSFORMED COLUMN IN Y(1)
                                                                               X0206
  900 NUMPV = NUMPV
                        + 1
                                                                               X0207
      YI = -Y(IR)
                                                                               X0208
      Y(IR) = -1.0
                                                                               X0209
      LL ≖ U
                                                                               X0210
C
                                TRANSFORM INVERSE
                                                                               X0211
      DO 9-4 J = 1.M
                                                                               X0212
        L = LI + IR
                                                                               X0213
        IF (E(L).NE.0.0) GO TO 905
                                                                               X0214
        LL = LL + M
                                                                               X0215
        GC TO 904
                                                                               X0216
        XY = E(L) / YI
  905
                                                                               X0217
        PE(J) = PE(J) + COST * XY
                                                                               X0218
        E(L) = 0.0
                                                                               X0219
        DO 906 I = 1.M
                                                                               X0220
          LL # LL + 1
                                                                               X0221
          E(LL) = E(LL) + XY + Y(I)
                                                                               X0222
  906
        CONTINUE
                                                                               X0223
  904 CONTINUE
                                                                               X0224
                               TRANSFORM X
                                                                               X0225
      XY = X(IR) / YI
                                                                               X0226
      DO 908 I = 1. M
                                                                               X0227
        XNEW = X(I) + XY * Y(I)
                                                                               X0228
        IF (VER.OR.XNEW.GL.)..OR.Y(I).GT.TPIV.OR.X(I).LT.O.) GO TO 907
                                                                               X0229
        X(1) = C.J
                                                                               X0230
        GO TO 908
                                                                               X0231
  907
        X(I) = XNEW
                                                                               X0232
  908 CONTINUE
                                                                               XU233
\boldsymbol{c}
                         RESTORE Y(IR)
                                                                               X0234
      Y(IR) = -YI
                                                                               XU235
      X(IR) = -XY
                                                                               X0236
      IF (VER) GO TO 1102
                                                                               X0237
  221 IA = JH(IR)
                                                                               X0238
      IF (IA.GT.C) KB(IA) = 0
                                                                               X0239
  213 \text{ KB(JT)} = IR
                                                                               X0240
```

JH(IR) = JT	X0241
IF (NUMPV.LE.M) GO TO 1200	X0242
C TEST FOR INVERSION ON THIS ITERATION	X0243
INVC = INVC + 1	X0244
IF (INVC.EG.NVER) GO TO 1320	X0245
60 TG 1200	X0246
C* END OF ALGORITHM. SET EXIT VALUES	X0247
	X0248
2 · 7 · K = 2	X0249
GC TO 250	X0250
C PROBLEM IS CYCLING	X0251
16∪ K = 4	X0252
GO TO 250	X0253
C FEASIBLE OR INFEASIBLE SOLUTION	X0254
2∪3 K = 0	X0255
25 $\circ$ IF ( $\bullet$ NOT $\bullet$ FEAS) K = K + 1	X0256
DO 1399 J = 1.N	X0257
XX = 0.0	X0258
KbJ = Kb(J)	X0259
$IF (KBJ \cdot NL \cdot \cup) XX = X(KUJ)$	X0260
KB(J) = LL	X0261
1399 CONTINUE	X0262
C SET 'KOUT'	X0263
1392 DO 1393 I = 1,7	X0264
KGUI(I) = KU(I)	X0265
1393 CONTINUE	X0266
RETURN	X0267
END	X0268
	AUZ UII

```
C
       MATRIX INVERSION WITH ACCUMPANYING SOLUTION OF LINEAR EQUATIONS
                                                                                  1000M
       SUBROUTINE MATINVIA.N.B.M.INA.INC.IP.ISING)
                                                                                  30002
C
                                                                                  MCC03
       DIMENSION B(1) . INA(1) . INB(1) . IP(1)
                                                                                  M0004
      LOGICAL IP
                                                                                  1400005
      DIMENSION A(65,65)
                                                                                  HUC06
C
                                                                                  MUDD7
       INITIALIZATION
                                                                                  MODOB
      DC 20 J = 1.N
                                                                                  M0009
        IP(J) = .FALSE.
                                                                                  MU010
   20 CONTINUE
                                                                                  M0011
                                                                                  MUC12
C BIG LOUP ON I
      DO 575 I = 1.N
                                                                                  M0013
                                                                                  M0014
         AMAX = 0.0
                                                                                  M0015
C
       SEARCH FOR PIVOT ELEMENT
                                                                                  MCD16
         DO 105 J = 1.N
           IF (IP(J)) 60 TO 105
                                                                                  M0017
           DO 100 K = 1.N
                                                                                  M0018
             IF (IP(K) .OR. ABS(AMAX).GE.ABS(A(J.K)) ) GO TO 100
                                                                                  M0019
                                                                                  M0020
             IROW = J
                                                                                  M0021
             ICOL = K
             AMAX = A(J_*K)
                                                                                  MOC22
                                                                                  M0023
  100
           CONTINUE
                                                                                  M0024
  1 J 5
        CONTINUE
         IF (AMAX.EG.0.0) GO TO 750
                                                                                  M0025
                                                                                  M0026
         IP(ICOL) = .TRUE.
                                                                                  M0027
C
      INTERCHANGE ROWS TO PUT PIVOT ELEMENT ON DIAGONAL
         r (IROW.EU.ICOL) GO TO 260
                                                                                  M0028
                                                                                  M0029
         10 \ 200 \ L = 1.N
                                                                                  M0030
           SWAP = A(IROW+L)
                                                                                  M0031
           A(IROW_*L) = A(ICOL_*L)
                                                                                  M0032
           A(ICOL+L) = SWAP
                                                                                  M0033
  200
        CONTINUE
                                                                                  M0034
        IF (M.EQ.C) GO TO 260
                                                                                  M0035
        SWAP = B(IRUW)
                                                                                  M0036
         b(IROW) = B(ICOL)
                   = SWAP
                                                                                  M0037
        BITCOLI
        INA(I) = IROW
                                                                                  MG038
  26U
        INB(I) = ICOL
                                                                                  M0037
                                                                                  M0040
C
      DIVIDE PIVOT ROW BY PIVOT ELEMENT
                                                                                  M0041
        A(ICOL,ICOL) = 1.0
        DO 350 L = 1.N
                                                                                  MC042
           A(ICOL_{\bullet}L) = A(ICOL_{\bullet}L) / AMAX
                                                                                  M0043
                                                                                  M0044
         CONTINUE
        IF (M.NE.C) B(ICOL) = B(ICOL) / AMAX
                                                                                  M0045
                                                                                  M0046
C
     COMPLETE THE PIVOT
                                                                                  M0047
       DO 550 LL = 1.N
  380
                                                                                  MC040
           IF (LL.Eu.100L) 30 TO 550
                                                                                  M0049
           SNAP = A(LL,ICOL)
                                                                                  11JC56
           A(LL, ICUL) = J.J
           UU 450 L = 1.N
                                                                                  M0051
                                                                                  M0052
            A(LL_{\bullet}L) = A(LL_{\bullet}L) - A(IC_{\bullet}L_{\bullet}L) + S_{\bullet}AP
                                                                                  M0053
          CUNTIMUL
                                                                                  MOC 54
       IF (M_{\bullet}NE_{\bullet}\cup) B(LL) = B(LL) - B(ICOL) * SWAP
                                                                                  110055
       CONTINUE
  550
                                                                                  M0056
  575 CONTINUE
                                                                                  M3057
 600 IF (M.LT.U) RETURN
      INTERCHANGE CULUMNS
                                                                                  M0056
      DC 71 \sim I = 1 \cdot N
                                                                                  MUL59
```

M006U M0061 M0062 M0063 M0064 M0065 M0066 M0067 M0068 M0069 M0070 M0071
MU072 MU073 M0074

Appendix B

MATRIX NOTATION AND FURTHER PROOFS

The derivations in the preceding sections would be facilitated by the use of matrix notation rather than subscripted variables. We introduce the following symbols to correspond to the subscripted variables used in Sec. 3.

Subscripted Variable	<u>Matrix</u>	Size of Matrix
a ij	A	M×N
<sup>b</sup> i	В	M×1
Уj	Y	N×1
ďj	D	N×1
° j	С	N×1
${m \pi}_{f i}$	π	M×1
r <sub>it</sub>	R	M×M
×j	X	N×1

The single-column matrices may also be thought of as vectors. We use here the convention that an operator applied to a matrix means that the operator operates on each element of the matrix. For example, log Y is the Nxl matrix consisting of

The superscript <sup>†</sup> indicates the transposition of a matrix. We assume that the elementary results of matrix theory are known. For example, it is known that the inverse of an invertable symmetric matrix is symmetric. The square diagonal matrix whose diagonal is one of the vectors previously defined will be denoted by the previously defined vector in elongated type; that is,

$$0 = diag(D)$$

and

$$Y = diag(Y)$$

Equations (3.2) and (3.7) in matrix notation are

$$AX = B \tag{B.1}$$

$$X = Y (0^{-1}A^{\tau}\pi - 0^{-1}C - \log Y).$$
 (B.2)

To see the ease of matrix notation, we may substitute (B.2) into (B.1) to get

$$AYD^{-1}A^{\tau}\pi = B + AY(D^{-1}C + \log Y)$$
 (B.3)

By letting

$$R = AYD^{-1}A^{T}$$
 (B.4)

and

$$S = B + AY(0^{-1}C + \log Y)$$
, (B.5)

we see that

$$R\pi = S \tag{B.6}$$

corresponds to (3.10).

In Sec. 4, we evaluated

$$\sum_{j=1}^{N} \frac{\theta_{j}^{2} d_{j}}{y_{j}}$$
(B.7)

but we did not give the details of the computation. The algebra of this evaluation is very difficult unless matrix algebra is used. In matrix notation, (B.7) is  $\theta^{\tau}DY^{-1}\theta$ , where  $\theta$  = X-Y. From (B.2) we have

$$\Theta = Y ( \int_{0}^{-1} A^{\tau} \pi - \int_{0}^{-1} C - \log Y ) - Y .$$
 (B.8)

Hence,

Since AX = B,  $A\theta = AX-AY = B-AY$ . Also, in the chemical equilibrium formulation,

$$D^{T}\Theta = \sum_{j=1}^{n} \theta_{j} - \sum_{j=n+1}^{N} \theta_{j} = \sum_{k=1}^{p} \left( \sum_{j \in \langle k \rangle} \theta_{j} - \theta_{k+m} \right) = 0$$

and

$$(c^{\tau})^{-1} + \log Y^{\tau})0\theta$$

$$= \sum_{j=1}^{n} (c_{j} + \log y_{j})\theta_{j} + \sum_{j=n+1}^{N} \log y_{j}(-\theta_{j})$$

$$= \sum_{k=1}^{p} \left(\sum_{j \in (k)} \theta_{j}(c_{j} + \log y_{j}) - \theta_{k} \log S_{k}\right)$$

$$= \sum_{k=1}^{p} \left( \sum_{j \in \langle k \rangle} \theta_{j} (c_{j} + \log y_{j} - \log S_{k}) \right)$$

$$= \sum_{j=1}^{n} \theta_{j} (c_{j} + \log \hat{y}_{j}) .$$

Hence,

$$\sum_{j=1}^{N} \frac{\theta_{j}^{2} d_{j}}{y_{j}} = \sum_{i=1}^{m} \pi_{i} \left( b_{i} - \sum_{j=1}^{n} a_{ij} y_{j} \right) - \sum_{j=1}^{n} \theta_{j} (c_{j} + \log \hat{y}_{j}) \quad (B.10)$$

in the context of the chemical equilibrium problem used in Sec. 4.

Next we wish to show that

$$\sum_{j=1}^{N} \frac{\theta_{j}^{2} d_{j}}{y_{j}} \ge 0$$

as stated in (4.14). First, we prove

Lemma 1: Let  $y_1, y_2, \dots, y_r$  be positive numbers and let  $\theta_1, \theta_2, \dots, \theta_r$  be any real numbers. Let

$$G = \sum_{j=1}^{r} \frac{\theta_{j}^{2}}{y_{j}^{2}} - \frac{\left(\sum_{j=1}^{r} \theta_{j}\right)^{2}}{r} \cdot \sum_{j=1}^{r} y_{j}^{2}$$

Then,

- i) G ≥ 0
- ii) G = 0 if and only if

$$\frac{\theta_1}{y_1} = \frac{\theta_2}{y_2} = \dots = \frac{\theta_r}{y_r}.$$

<u>Proof</u>: Let  $\alpha_j = \theta_j/y_j$ , j=1,2,...,r. Then,

$$G = \sum_{j=1}^{r} \alpha_{j}^{2} y_{j} - \frac{\binom{r}{\sum \alpha_{j} y_{j}}^{2}}{r}$$

$$j=1 \qquad \sum_{j=1}^{r} y_{j}$$

$$= \left(\sum_{j=1}^{r} y_{j}\right)^{-1} \left[ \left(\sum_{j=1}^{r} y_{j}\right) \left(\sum_{j=1}^{r} \alpha_{j}^{2} y_{j}\right) - \left(\sum_{j=1}^{r} \alpha_{j} y_{j}\right)^{2} \right]$$

$$= \left(\sum_{j=1}^{r} y_{j}\right)^{-1} \left[\sum_{i=1}^{r} \left(\sum_{j=1}^{r} \left(\alpha_{j}^{2} y_{i} y_{j} - \alpha_{i} \alpha_{j} y_{i} y_{j}\right)\right)\right]$$

$$= \left(\sum_{j=1}^{r} y_{j}\right)^{-1} \left[\sum_{i=1}^{r} \left(\sum_{j=1}^{i} \left(\alpha_{j}^{2} y_{i} y_{j} - 2\alpha_{i} \alpha_{j} y_{i} y_{j} + \alpha_{i}^{2} y_{i} y_{j}\right)\right)\right]$$

$$= \left(\sum_{j=1}^{r} y_{j}\right)^{-1} \left(\sum_{j=1}^{r} y_{j} \alpha_{j} - \alpha_{i}^{2}\right)^{2} \geq 0 ,$$

which is result i). The proof is completed by noting that G = 0 if and only if  $\alpha_i = \alpha_j$  for all i and j; this proves ii).

Now we can prove

Theorem 1: In the chemical equilibrium problem

$$i) \sum_{j=1}^{N} \frac{\theta_{j}^{2} d_{j}}{y_{j}} > 0$$

ii) 
$$\sum_{j=1}^{N} \frac{\theta^{2}d}{y_{j}} = 0 \quad \text{if and only if there exist}$$

numbers  $\alpha_1, \alpha_2, \dots, \alpha_p$  such that

a) 
$$\theta_{j} = \alpha_{[j]} y_{j}$$
  $j \le n$ 

b) 
$$\theta_{j} = \alpha_{j-n} S_{j-n}$$
 .  $j>n$ 

<u>Proof</u>: The proof follows by noting that for i > n

$$\theta_{i} = \sum_{j \in \langle i-n \rangle} \theta_{j}$$
.

Then,

$$\sum_{j=1}^{N} \frac{\theta_{j}^{2} d_{j}}{y_{j}} = \sum_{j=1}^{n} \frac{\theta_{j}^{2}}{y_{j}} - \sum_{k=1}^{p} \frac{\theta_{k+n}^{2}}{S_{k}}$$

$$= \sum_{k=1}^{p} \left( \sum_{j \in \langle k \rangle} \frac{\theta_{j}^{2}}{y_{j}} - \frac{\left( \sum_{j \in \langle k \rangle} \theta_{j} \right)^{2}}{\sum_{j \in \langle k \rangle} y_{j}} \right) \ge 0$$

by lemma 1. Furthermore, by lemma 1, if the equality holds, then for each k there is a number  $\alpha_k$  such that  $\theta_j = \alpha_k y_j$  if  $j \in k$ . This, noting that b) follows from the fact that

$$\theta_{i} = \sum_{j \in (i-n)} \theta_{j}$$
 for  $i \ge n$ ,

completes the proof of the theorem.

Our final result is

Theorem 2: In the chemical equilibrium problem, with  $(y_1, y_2, \dots, y_n)$  feasible and  $\theta_1, \theta_2, \dots, \theta_n$  calculated as in (4.7)

i) 
$$\sum_{j=1}^{n} \theta_{j} (c_{j} + \log \hat{y}_{j}) \leq 0$$

ii) 
$$\sum_{j=1}^{n} \theta_{j}(c_{j} + \log \hat{y}_{j}) = 0 \text{ if and only if}$$

 $(y_1, y_2, \dots, y_n)$  is optimal.

<u>Proof</u>: i) follows from Theorem 1, (B.10), and the fact that  $(y_1, y_2, ..., y_n)$  is feasible.

To prove ii), we assume that

$$\sum_{j=1}^{n} \theta_{j} (c_{j} + \log \hat{y}_{j}) = 0.$$

Then,

$$\sum_{j=1}^{N} \frac{\theta_{j}^{2}d_{j}}{y_{j}} = 0 ,$$

and  $\theta_j$  is as in ii) of Theorem 1. Combining b) of Theorem 1 and (4.12) we have

$$\theta_{k+n} = S_k \pi_{m+k}^i = \alpha_k S_k$$

or

$$\alpha_k = \pi_{m+k}^{\dagger}$$
.

Next, we combine a) of Theorem 1 with (4.7) to get

$$\theta_{j} = y_{j} \left[ \sum_{i=1}^{m} \pi'_{i} a_{ij} - c_{j} - \log \hat{y}_{j} + \pi'_{[j]+m} \right]$$

$$= y_{j}\alpha_{[j]} = y_{j}\pi_{[j]+m}$$

or

$$\sum_{j=1}^{m} \pi_{i}^{j} a_{ij} - c_{j} - \log \hat{y}_{j} = 0.$$

This last result is the optimality condition for  $(y_1, y_2, \ldots, y_n)$  as given by (1.4), and this demonstrates the forward implication of ii). The converse follows from the fact that optimality implies that the objective function cannot be decreased.

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